# Final Project Presentation

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## Catalog

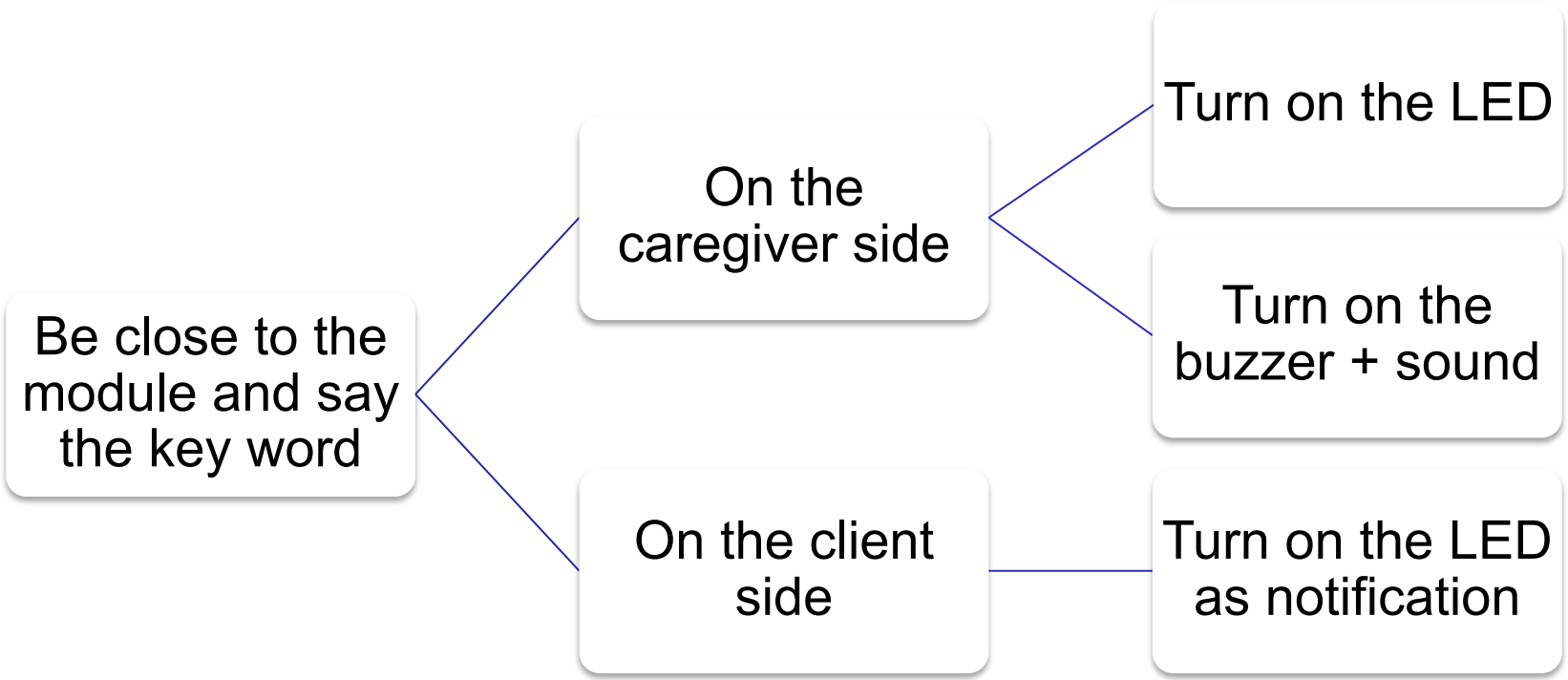
- Basic information
- Choice
- Program
- Revised prototype

# Project Overview

The Night Call Bell is a device that helps a person to communicate with another person. By using a sound, the device sends a notification to the other person. This device uses:

- a voice recognition module
- two rasberry pies
- LED + Buzzer

# Project Overview



# Benchmarking

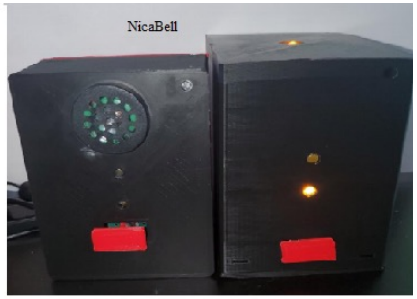
The Medical guardian


1

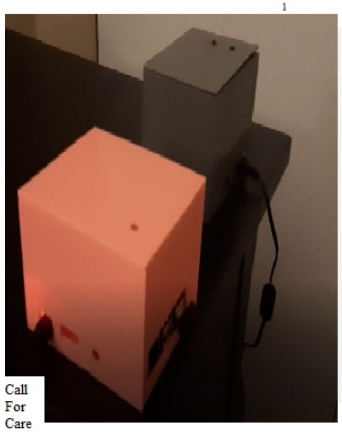
The mobile help


2

NicaBell



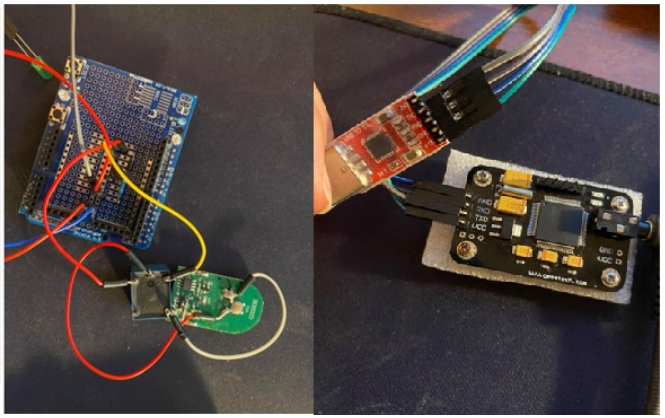
Call For Care



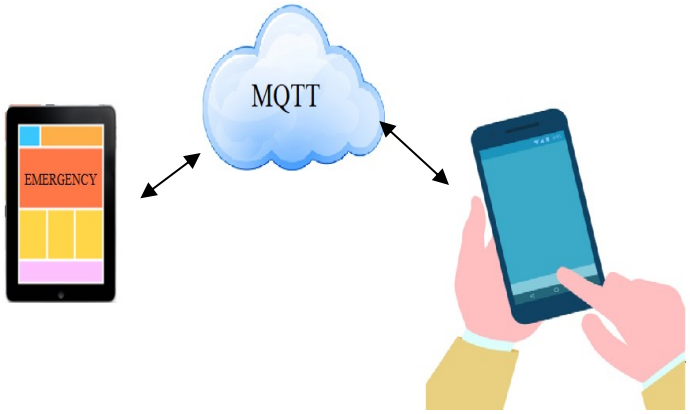
The life station

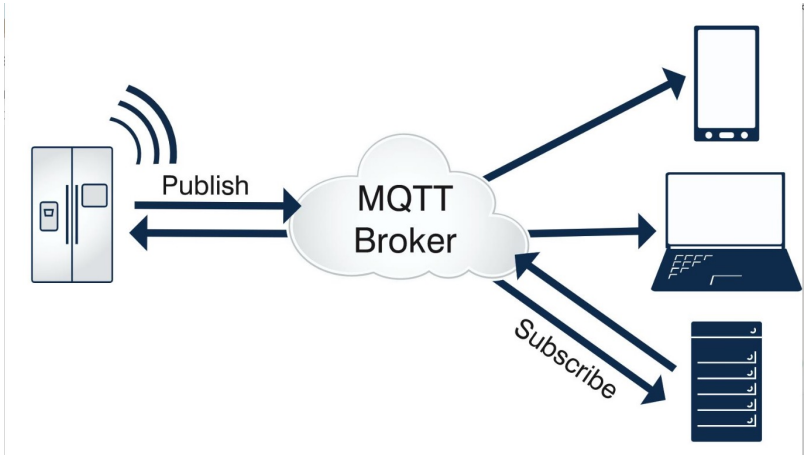

3

SmartTech



# Initial Idea



# First Client meeting and initial solution

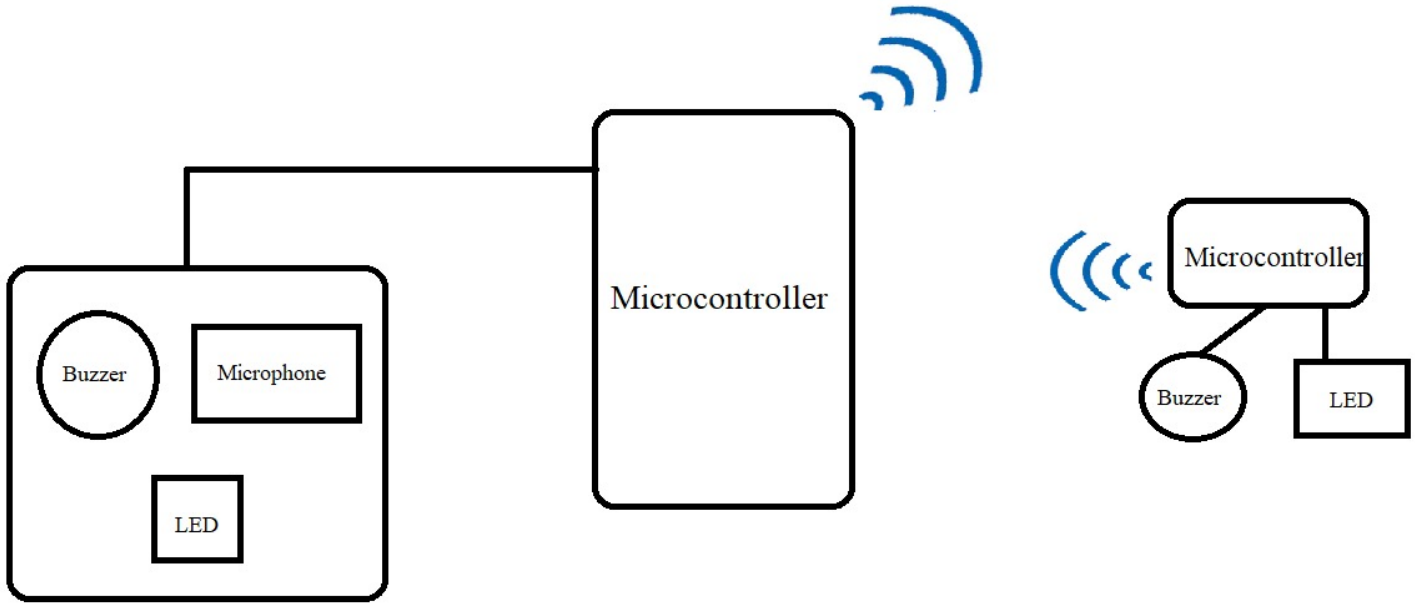
- She has difficulty moving her arm
- She is enable to project her voice

- Use Bluetooth instead of network
- Use local module or chip instead of API
- Use socket on main device and rechargeable Li-battery on receiver

# Requirement specification

| Needs |
| --- |
| The device can quickly identify the voice of our client. |
| The device's ability to recognize sound will not be affected by background noise. |
| The device can quickly send alarm information to the staff. |
| It is best that the device can run without a network. |
| The operating device does not need to be borrowed through other devices such as mobile phones and computers. |
| The size of the transmitter is suitable for fixing on the table, and the size of the receiver is suitable for keeping in the pocket. |
| The device uses fixed power sources and sockets to provide power |
| The device has a good plastic package, preferably waterproof |

# Bloc Diagram



# Hardware choice

| | Raspberry pi | Arduino | OPI |
|---|---|---|---|
| Money Cost | 2 | 3 | 4 |
| Learning Cost | 4 | 2 | 3 |
| Functions | 5 | 5 | 3 |
| Community Support | 5 | 4 | 2 |
| **TOTAL** | **16** > | **14** > | **12** |

Criteria: From 1 to 5

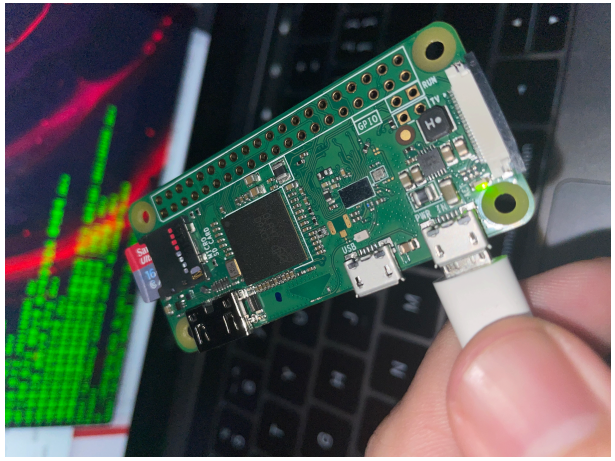
# Hardware Setting up

Bell Unit:

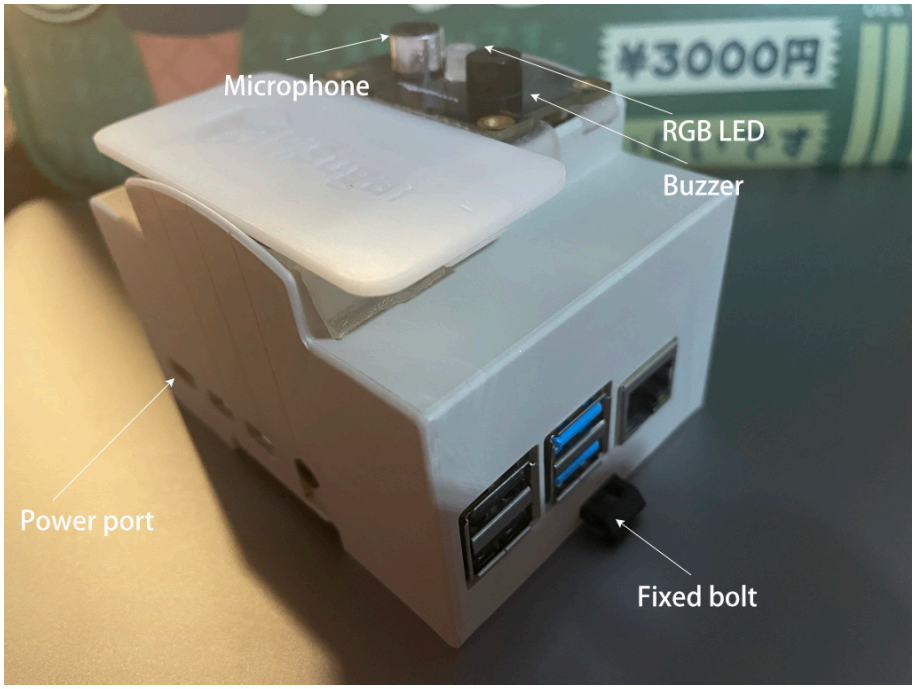
- Raspberry pi 4b 2G RAM
- 16G ROM
- Type-c Socket power

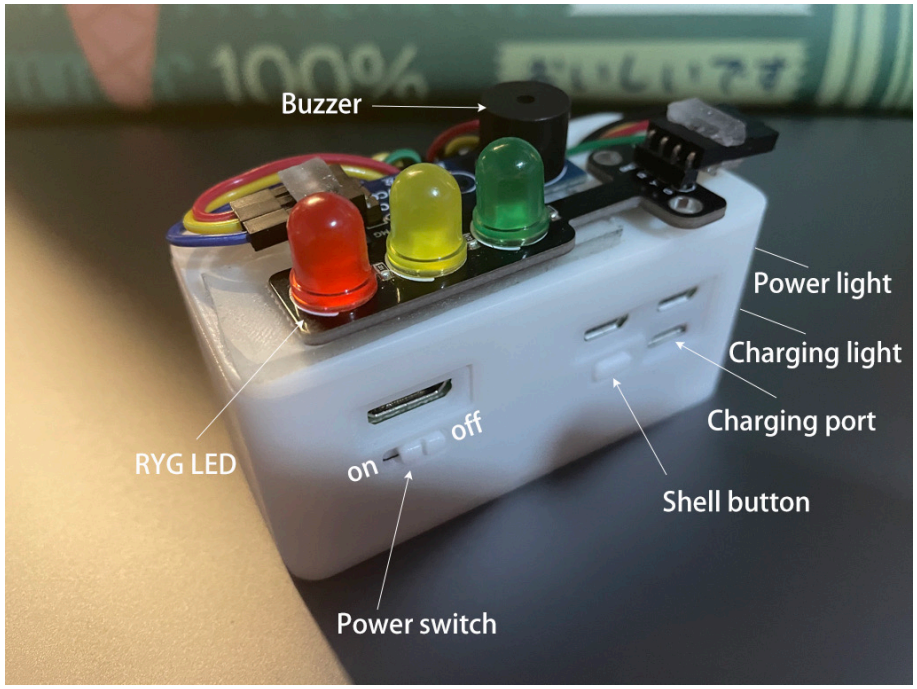
Portable Unit:

- Raspberry pi zerow 512M RAM
- 16G ROM
- I2C battery power



# Hardware Setting up



# Voice Recognition Choice

- Respeaker+snowboy

README.md

*Dear KITT.AI users,*

*We are writing this update to let you know that we plan to shut down all KITT.AI products (Snowboy, NLU and Chatflow) by Dec. 31st, 2020.*

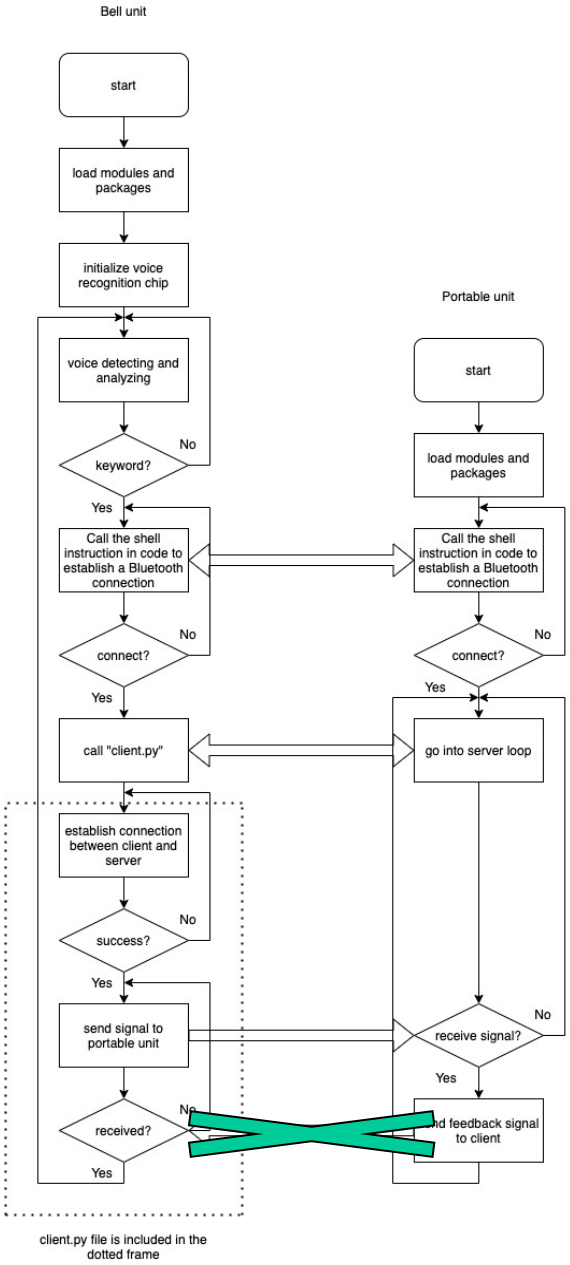
*we launched our first product Snowboy in 2016, and then NLU and Chatflow later that year. Since then, we have served more than 85,000 developers, worldwide, accross all our products. It has been 4 extraordinary years in our life, and we appreciate the opportunity to be able to serve the community.*

*The field of artificial intelligence is moving rapidly. As much as we like our products, we still see that they are getting outdated and are becoming difficult to maintain. All official websites/APIs for our products will be taken down by Dec. 31st, 2020. Our github repositories will remain open, but only community support will be available from this point beyond.*

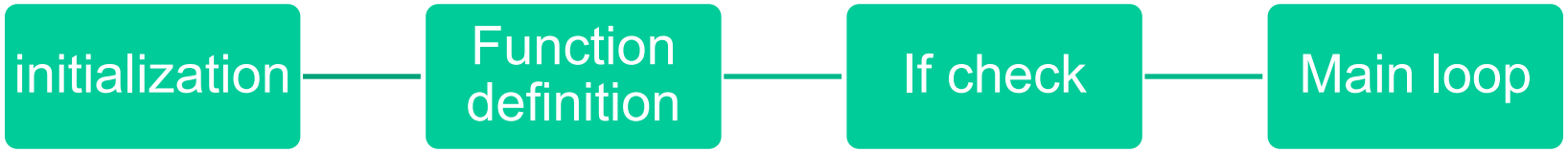
*Thank you all, and goodbye!*

*The KITT.AI Team*
*Mar. 18th, 2020*

# Flowchart


Bell unit
start
load modules and packages
initialize voice recognition chip
voice detecting and analyzing
keyword?
No
Yes
Call the shell instruction in code to establish a Bluetooth connection
connect?
No
Yes
call "client.py"
establish connection between client and server
success?
No
Yes
send signal to portable unit
received?
No
Yes
Portable unit
start
load modules and packages
Call the shell instruction in code to establish a Bluetooth connection
connect?
No
Yes
go into server loop
receive signal?
No
Yes
nd feedback signal to client
client.py file is included in the dotted frame

# Voice Recognition Code




Modules
Address

Keyword analysis
RGB control
Data control

Keywords

Continuously
Detecting

```
#! /usr/bin/python3


import os #command line in system shell
import smbus #transfer data through data bus
import time #control time


bus = smbus.SMBus(1) #set the format of databus

i2c_addr = 0x0f   #This is the address of voice_recognition module

asr_add_word_addr  = 0x01   #address where to add keywords

asr_mode_addr  = 0x02   #address where to set recognition mode, value from 0 to 2, default=0:circle recognition

asr_rgb_addr = 0x03   '''address to set RGB LED,must be 2 bits,
the first bit is 1: blue 2: red 3: green,
the second bit is brightness from 0 to 255'''

asr_rec_gain_addr  = 0x04    #address where to set sensitivity, value from 0x40 to 0x55, default=0x40

asr_clear_addr = 0x05   #address where to clear cahce, before input new keywords you must clear the cache

asr_key_flag = 0x06  #address of the button, only used in button triggering mode.

asr_voice_flag = 0x07   #address where to set if we need an alarm when voice is recognized

asr_result = 0x08  #address where to store our results

asr_buzzer = 0x09  #address to trigger the buzzer, 1: open, 0:close

asr_num_cleck = 0x0a #address where to check the input keyword
```

Define the device address and register address of the module for the following reference

```
def AsrAddWords(idnum,str):
    global i2c_addr
    global asr_add_word_addr
    words = []
    words.append(idnum)
    for  alond_word in str:
        words.append(ord(alond_word)) #convert the chip's voice-converted string into Unicode

    print(words)
    bus.write_i2c_block_data (i2c_addr,asr_add_word_addr,words)
    time.sleep(0.08)

def RGBSet(R,G,B):
    global i2c_addr
    global asr_rgb_addr
    date = []
    date.append(R)
    date.append(G)
    date.append(B)

    print(date)
    bus.write_i2c_block_data (i2c_addr,asr_rgb_addr,date)

def I2CReadByte(reg):
    global i2c_addr
    bus.write_byte (i2c_addr, reg)
    time.sleep(0.05)
    Read_result = bus.read_byte (i2c_addr)
    return Read_result
```

- Add and convert keyword
- Set RGB color
- Read data from chip

```
if 0: #only set it as "1" when you input new or change keywords, because the chip has power-off cache function
    bus.write_byte_data(i2c_addr, asr_clear_addr, 0x40)#clear cache
    time.sleep(12) #it will cost at least 10s to clear the cache, so we just wait for finishing
    bus.write_byte_data(i2c_addr, asr_mode_addr, 0x00)
    time.sleep(0.1)
    #this is where you set your keywords
    AsrAddWords(1,"hi yeah hi yeah")
    AsrAddWords(1,"hey yeah hey yeah")
    AsrAddWords(1,"hi yeah hey yeah")
    AsrAddWords(1,"hey yeah hi yeah")
```

```
bus.write_byte_data(i2c_addr, asr_rec_gain_addr, 0x45) #set sensitivity
time.sleep(0.1)
bus.write_byte_data(i2c_addr, asr_voice_flag, 1) #set alarm
time.sleep(0.1)
RGBSet(100,100,100) #set RGB
time.sleep(2)
RGBSet(10,10,10)
```

```
while True: #this is the main loop of the code, constantly detecting and judging the voice string.
    result = I2CReadByte(asr_result)
    if(result != 255): #result != 255 means keywords are recognized
        print('triggered!')
        os.system("python3 client_test.py") #from system shell we call another py document to establish bluetooth connection
        time.sleep(1)
        RGBSet(10,10,10)
    time.sleep(0.5)
    '''which means we detect the voice per 0.5s,
    this value would affect the accuracy of voice recognition because of the talking speed of speaker
```

# Bluetooth connections code

main.py | server_portable.py

```
#! /usr/bin/python3

import ...
GPIO.setmode(GPIO.BOARD)
GPIO.setwarnings(False)
GPIO.setup(16, GPIO.OUT) #buzzer
GPIO.setup(18, GPIO.OUT) #LED_green
GPIO.setup(22, GPIO.OUT) #LED_Yellow
GPIO.setup(36, GPIO.OUT) #LED_red

#os.system('bluetoothctl')
#os.system('connect DC:A6:32:F1:89:72')
#os.system('quit')


def data_received(data):
    if(data == "trigger"):
        print("led on buzzer on")
        GPIO.output(18, 0)
        GPIO.output(36, 0)
        GPIO.output(16, 1)
        GPIO.output(22, 1)
        sleep(5)
        GPIO.output(22, 0)
        GPIO.output(16, 0)
        sleep(0.5)
        GPIO.output(36, 1)
        GPIO.output(22, 0)
        GPIO.output(18, 0)

GPIO.output(18, 1)
s = BluetoothServer(data_received)

while True:
    pause()
```

main.py | server_portable.py | client_bell.py

```
#! /usr/bin/python3

import ...


def data_getit(data):
    print(data)


#os.system("sudo bluetoothctl")
#os.system("pair B8:27:EB:72:1E:32")
#os.system("connect B8:27:EB:72:1E:32")
#os.system("quit")


flag1 = True
while flag1:
    try:
        c = BluetoothClient("B8:27:EB:72:1E:32", data_getit)
        c.send("trigger")
        flag1 = False
    except:
        print("?")
```

# Problem with the first prototype

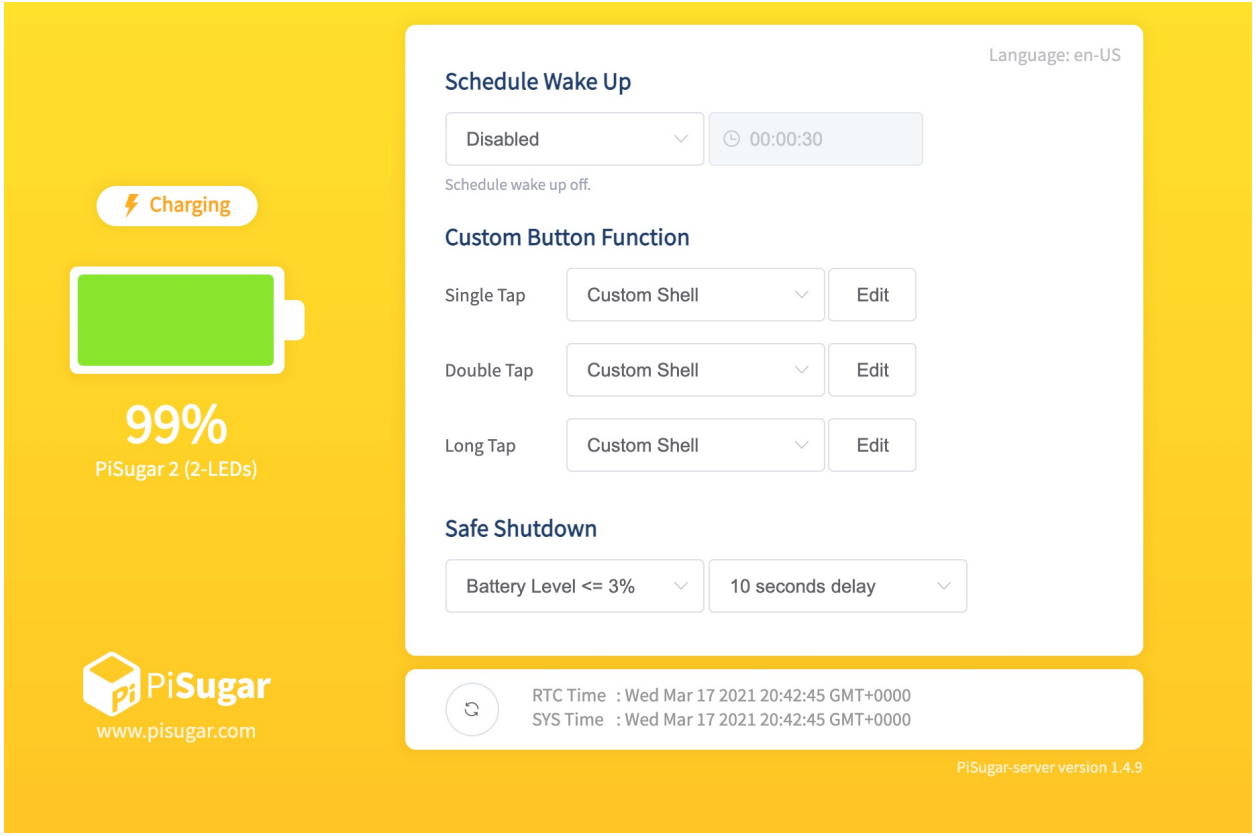
- To the portable unit, it takes one minute from turning on the power switch to self-starting the program. And this time will be thirty seconds for the bell unit.

- If the two devices are not connected for a long time, they will automatically **cancel the pairing**, so when the device is started again, they cannot automatically connect via Bluetooth.

# The Second Client Meeting

- Full presentation
- Keyword discussion
- Alarming Mechanism
- Resetting Mechanism

# Button Functioning Code



# Button Functioning Code

```
#! /usr/bin/python3

import RPi.GPIO as GPIO


GPIO.setmode(GPIO.BOARD)
GPIO.setwarnings(False)
GPIO.setup(16, GPIO.OUT) #buzzer
GPIO.setup(18, GPIO.OUT) #green
GPIO.setup(22, GPIO.OUT) #yellow
GPIO.setup(36, GPIO.OUT) #red


GPIO.output(16, 0)
GPIO.output(18, 1)
GPIO.output(22, 0)
GPIO.output(36, 0)
```

## One-tap

- Turn off the buzzer
- Turn the portable unit into initialized status

## Long-tap

- Manually connect two devices through Bluetooth

```
#! /usr/bin/python3

import RPi.GPIO as GPIO
import os
from time import sleep


GPIO.setmode(GPIO.BOARD)
GPIO.setwarnings(False)

GPIO.setup(22, GPIO.OUT) #yellow

GPIO.output(22, 1)
sleep(1)
GPIO.output(22, 0)
os.system("bluetoothctl")
os.system("pair DC:A6:32:F1:89:72")
os.system("connect DC:A6:32:F1:89:72")
```

# Demo Presentation

# Thank You