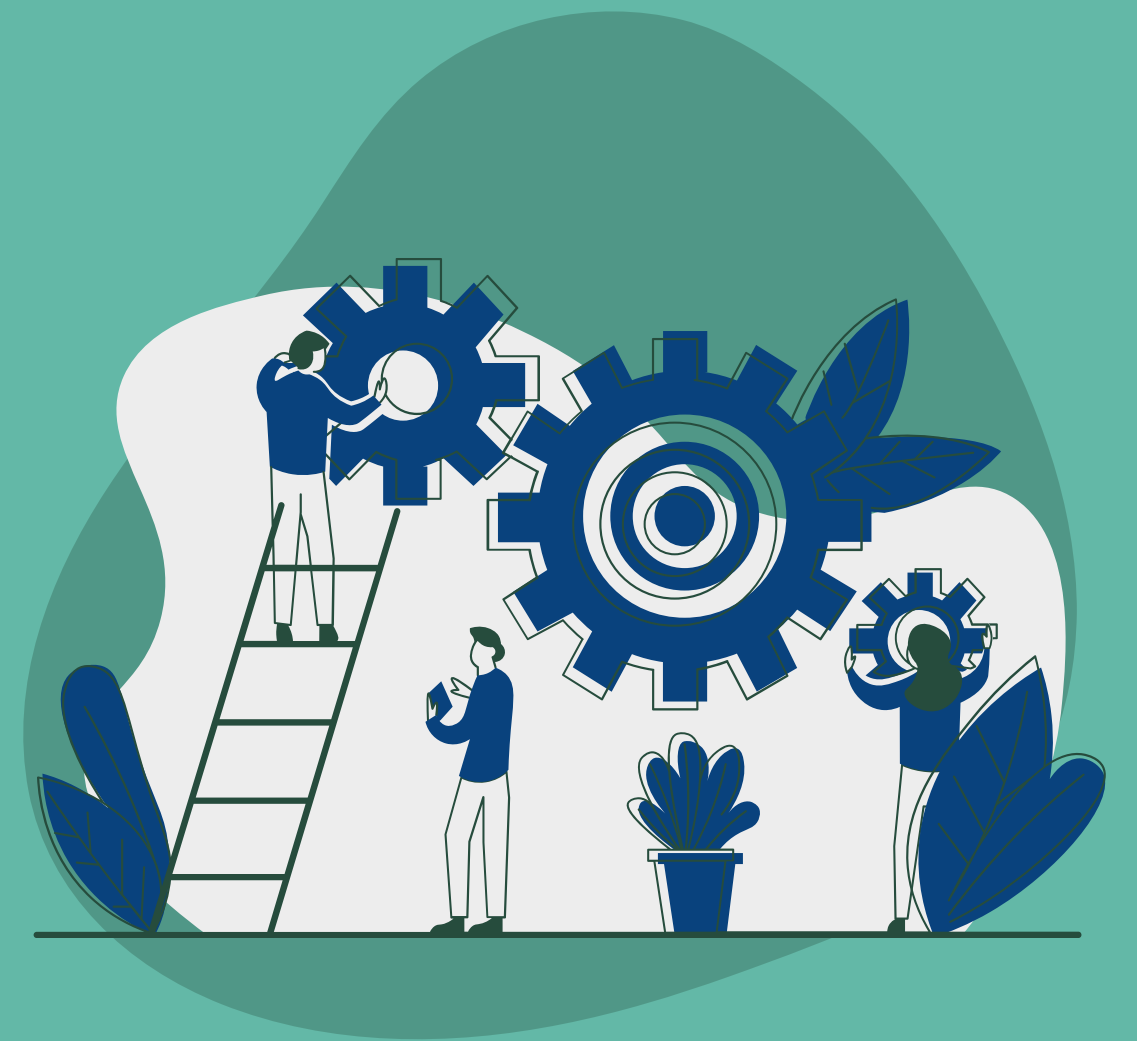


# Stop Killer Robots Anti-AI VR Experience

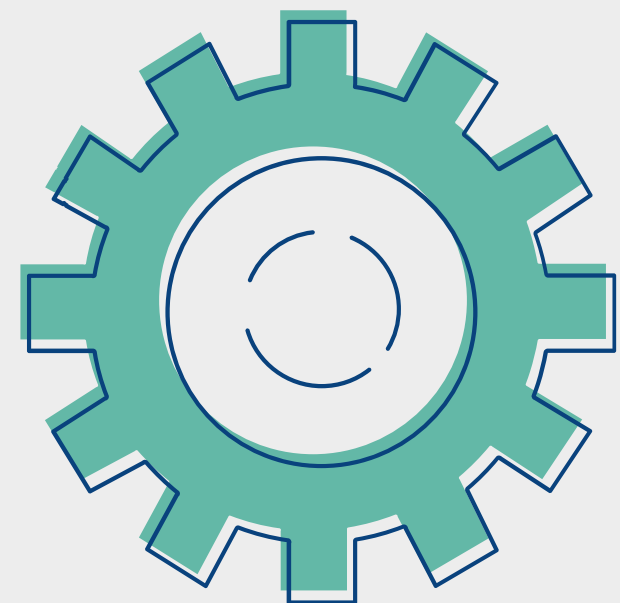
By Lydia Finn, Ali Allouche, Adrian Begic  
GNG1103 - Design Group 2



# Mines Action Canada

**Mines Action Canada is a humanitarian organization working to dismantle the development and distribution of autonomous weapons**

**Through their campaign Stop Killer Robots they want to show politicians the ethical concerns of autonomous weaponry**



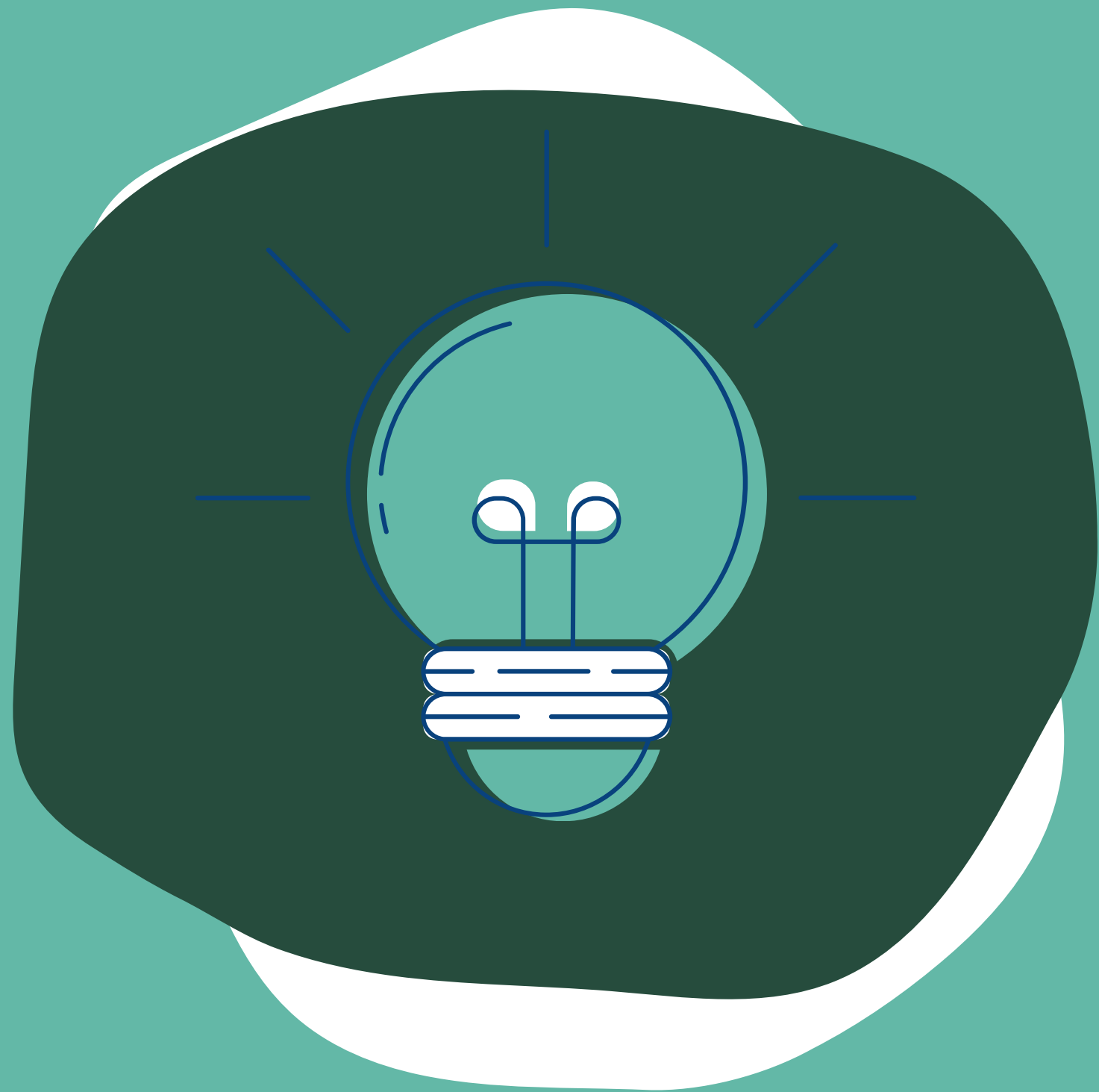
# What is Automated Weaponry?

**Autonomous weapons are weapons that can independently search and target people based on preprogrammed parameters without human approval**

# The Problem

We aim to develop a VR environment to illustrate the potential solutions the average civilian would create against the dangers of autonomous weapons in their city to showcase the ethical concerns these weapons pose to decision-makers





# Our Solution

We designed a virtual reality experience that showcases the ethical concerns of autonomous weapons on parents, children, and people alike

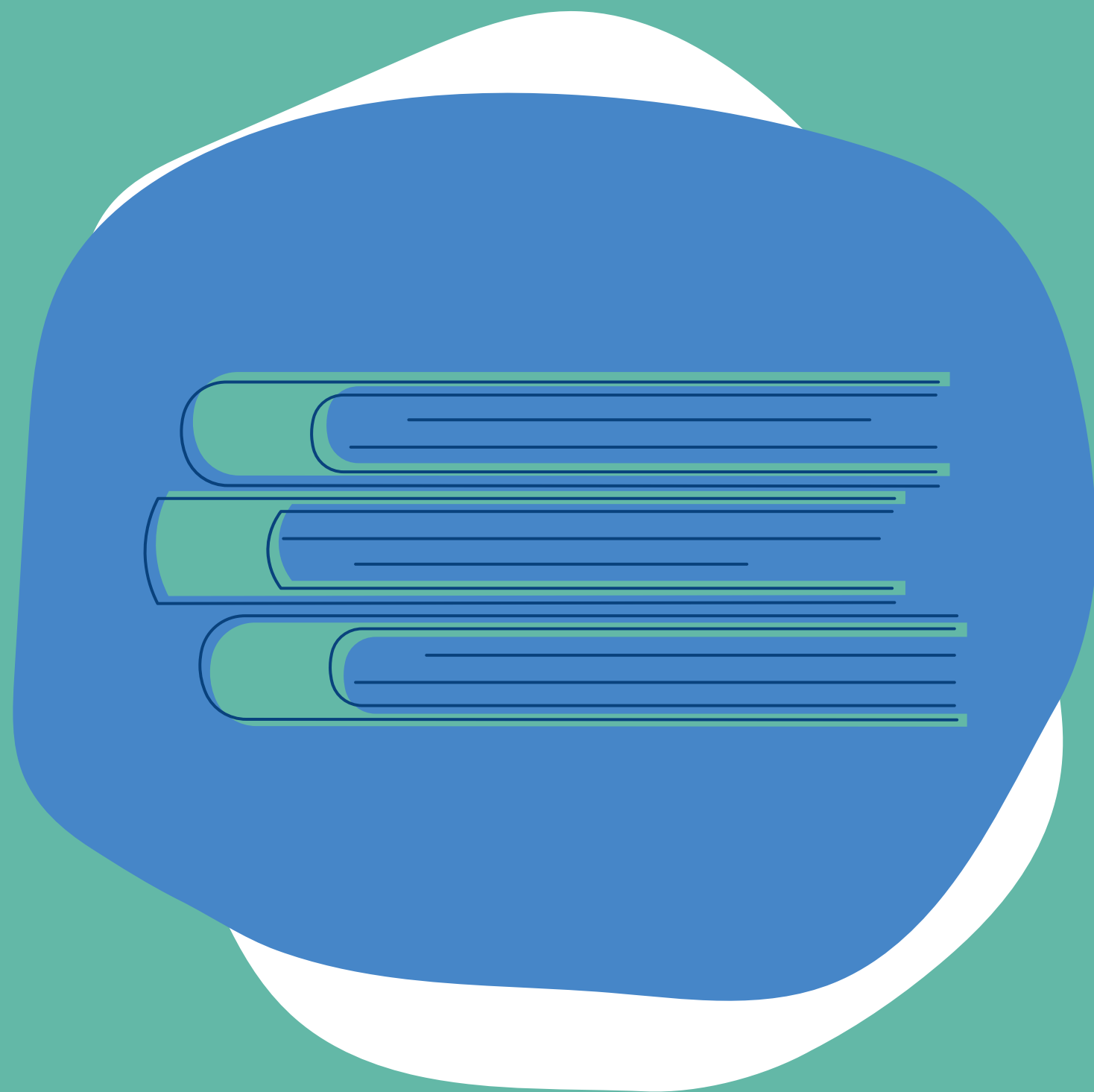
# Why us?

This future isn't a far fetched idea,  
and is quickly approaching.  
Places all over the world already  
use facial detection for crime  
prevention



# Keep our children safe!

We want to keep schools and our future safe for the next generation of children, not sacrifice their safety for more technological innovation.





Questions