Webcessible

The internet for all

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Abstract

Webcessible was an attempt to build a simplified web browser that would make browsing the web easier on people with physical disabilities. Webcessible was setup in such a way to allow for a variety of inputs to suit users with varying handicaps.

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Main Body

Need Specification

This project involved solving a problem at a larger scale. We planned to build something that would solve a problem many patients at the hospital experienced, but all in many different ways. Thus, the proper development of our need specifications was crucial for the long term success of our solution.

Our problem statement was to build software capable of simplifying web pages to accommodate patients who have difficulty using the Internet with standard input methods and have to use custom tools to interact with computers, whether it be eye tracking, joysticks, or anything that isn't the standard keyboard-and-mouse combination.

We had chosen to make a Chrome web extension as our project. It was easier than making an entire new browser or a website (an endeavour which, after further thinking, would take an overwhelming amount of time and effort). We have also chosen to have our website configuration files stored remotely on something like an AWS S3 bucket rather than having them stored locally, while still having an option to have some locally in case the user would like something completely custom rather than something that was built for general use.

Client needs on a scale of 1 to 5, 1 being least important and 5 being most important:

#	**Need**	**Importance**
1	Multiplatform (accommodate for different OSes)	1
2	Easy to read/comprehend code (lots of comments & config template)	5
3	Accommodate for different config files for specific web pages	4
4	Configuration files are easy to implement for the user/helper	4
5	Interface is easy to use	5
6	Able to change complexity of web page	3
7	Does not hinder a person's use to navigate the Internet	5
8	Able to accommodate for different types of input (buttons, joysticks, sliders, etc.)	3
9	Easy to install	3
10	Runs reliably	4
Table 1: Need finding		

Benchmarking

We found very little other solutions that addressed this problem. Most browsers already have accessibility features, but they are mostly aimed at people with sight problems rather than people with limited motor functions. Many browsers also have a "reading mode" that strips web pages of a lot of the unneeded bulk, but these sometimes remove important information that our client will want to keep, and these special modes are far from being optimized for ease-of-access. There are also services such as loband (http://www.loband.org/) or Rocket Readability for Google Chrome which are advertised as tools to simplify web pages, but they are given in a one-size-fits-all formula that often doesn't work with more complex websites such as Gmail and YouTube, most of which are the websites with which our clients have the most problems.

Metrics List

Metric #	**Need #**	**Metric**	**Imp.**	**Units**
1	7	Additional time taken to load web pages	3	s
2	1	Operating systems supported	1	list
3	2	Code quality	4	%

4	3	Number of websites configured	3	#
5	8	Input methods supported	4	list
6	6	Flexibility of configuration	4	subj
7	5	Complexity of user interface	4	subj
8	4	Complexity of configuration	5	subj
9	10	Number of bugs	4	#
10	9	Ease of installation/setup	3	subj
11	2, 4	Documentation coverage	4	%
12	10	Unit test coverage	2	%
Table 2: list of metrics				

Marginal/Ideal Values

#	Metric	Units	Marginal Value	Ideal Value
1	Additional time taken to load web pages	s	< 5	< 1
2	Operating systems supported	list	Linux	Windows, Mac, Linux
3	Code quality	%	> 80	100
4	Number of websites configured	#	3	> 10
5	Input methods supported	list	Eye tracking	Eye tracking, joysticks, buttons, sliders
6	Flexibility of configuration	subj	medium	very high
7	Complexity of user interface	subj	medium	low
8	Complexity of configuration	subj	medium	low
9	Number of bugs	#	< 10 (nonbreaking)	0
10	Ease of installation/setup	subj	medium	very easy
11	Documentation coverage	%	75	100
12	Unit test coverage	%	50	100
Table 3: metric ideal value list				

Specifications

#	Metric	Units	Value
1	Additional time taken to load web pages	s	< 3
2	Operating systems supported	list	Linux, Windows
3	Code quality	%	90
4	Number of websites configured	#	> 5 (nonbreaking)
5	Input methods supported	list	Eye tracking, joysticks
6	Flexibility of configuration	subj	high
7	Complexity of user interface	subj	low
8	Complexity of configuration	subj	low
9	Number of bugs	#	< 5
10	Ease of installation/setup	subj	easy
11	Documentation coverage	%	100
12	Unit test coverage	%	100
Table 4: specifications			

Conceptual Designs

After grasping the problem at hand, developed specific design criteria which led us to select the idea of building a web browser extension. The design criteria we came up with were:

- Not too complex to program
- Doesn't cost too much to have up and running continuously
- Easy to update/add support for new websites
- Minimal additional time taken to load web pages
- Lots of supported input methods
- Easy to install & set up
- Flexible configuration
- Easy to support in the future (handing project to other developers shouldn't be an issue)

Conceptually, our initial designs were:

Facebook

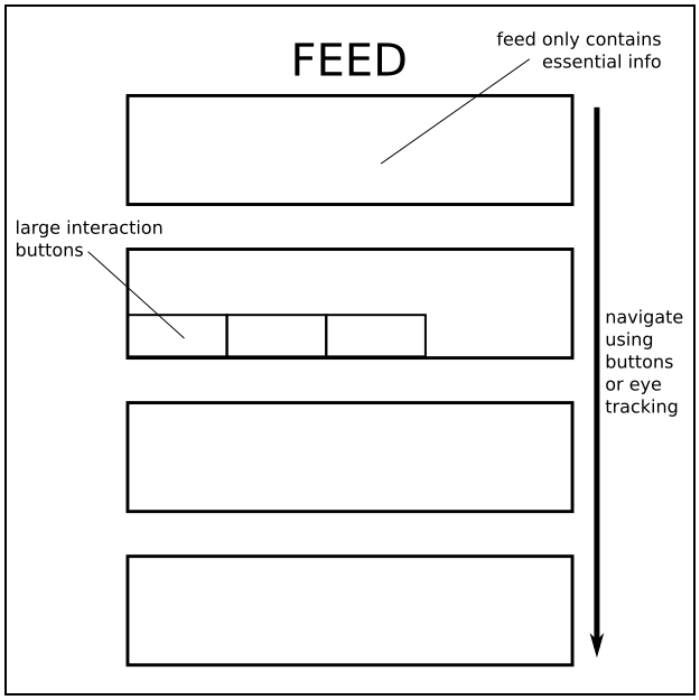


Figure 1 : mockup for a feed

Gmail

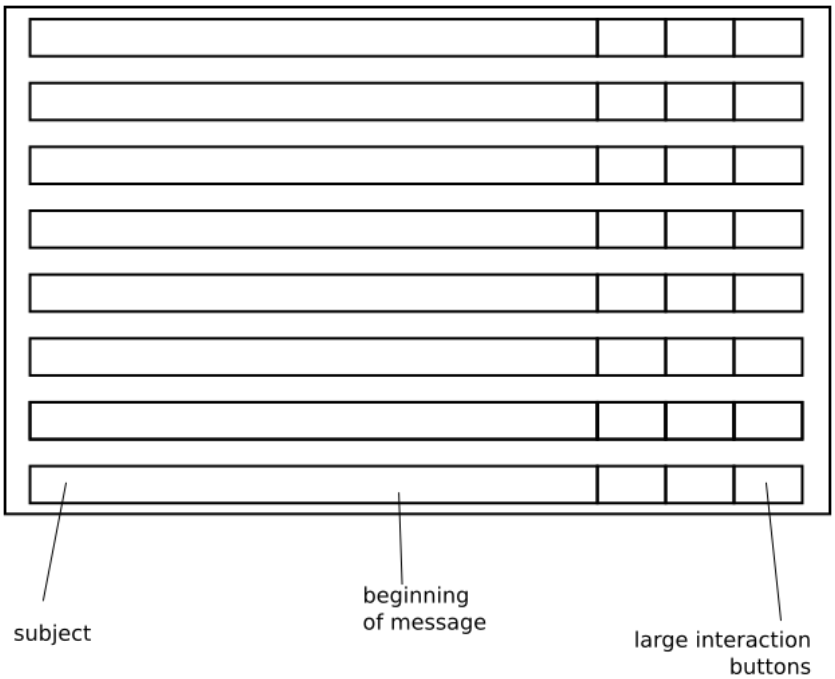


Figure 2 : mockup for gmail

After several weeks of work, we were capable of turning these designs into real life. We build a functional version of Google and Wikipedia.

Project Planning

Our project planning was done nearly exclusively through Trello, a platform on which it was possible for us to create a kanban board to organize our tasks. We decided to organize our project in this manner after discussing different ways of dealing with tasks and our timeline

Feasibility Study

Following the TELOS factors, we deemed that our project was feasible. Team members all had at least two years of software development experience, so while some of us did not have skills in JavaScript, the skills acquired through software development were easily transferable. As our project is purely software, there were virtually no costs associated with its development. The product operates on publicly available data and is fully open-source, so there were no legal problems to be worried about. Since most of the parts of the project did not directly rely on each other, it was deemed feasible to develop them in parallel and integrate them near the end. We expected development to follow a flexible but well-defined schedule so everything would be done on time.

Prototyping

Our approach to prototyping was very iterative due to the use of the Agile development model. This allowed us to always have a functional prototype available to show to our client. We unfortunately did not keep a history of the progress of our prototype as features were added, so no screenshots could be provided for this section.

Testing

Testing was mostly done on our end. We unfortunately did not have access to the Sensact hardware, and therefore had to use a standard keyboard and mouse to interact with our product. However, we were told by our client that the Sensact interacted with the computer by simulating certain keystrokes and mouse movement, so our testing was mostly based upon using a few keys to interact with our product.

Final Product

Our final product is a robust framework that allows people with little knowledge of programming to simplify various websites' user interface through configuration files. While some of the ideas we had along the way were unfortunately not implemented in our final product, they could easily be built upon what we have created over the last 3 months to improve the product.

The following images are taken directly from the working final product.

Google

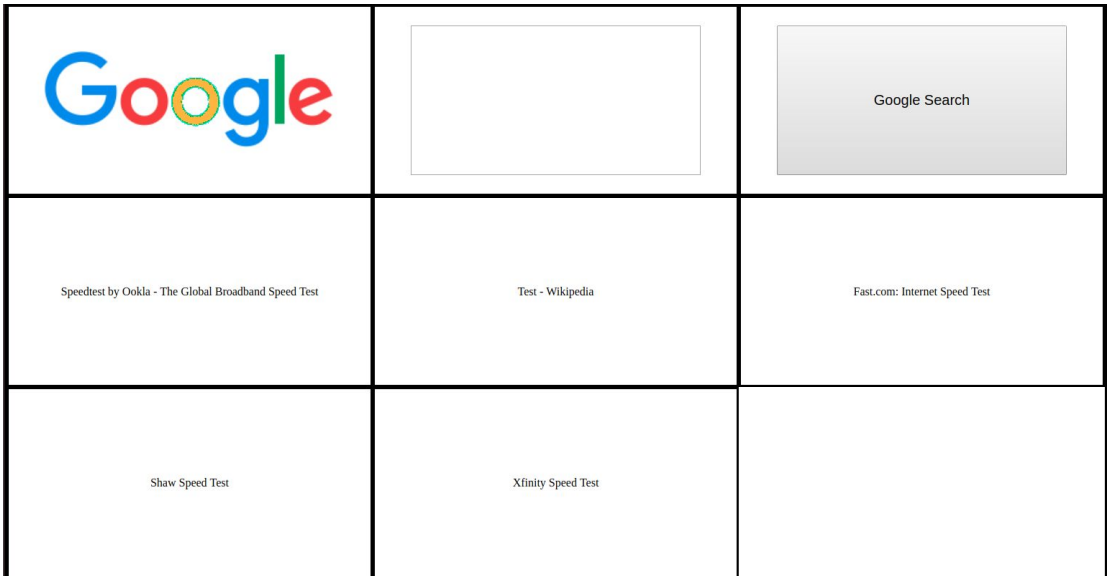


Figure 3 : example of final product loading google

Wikipedia

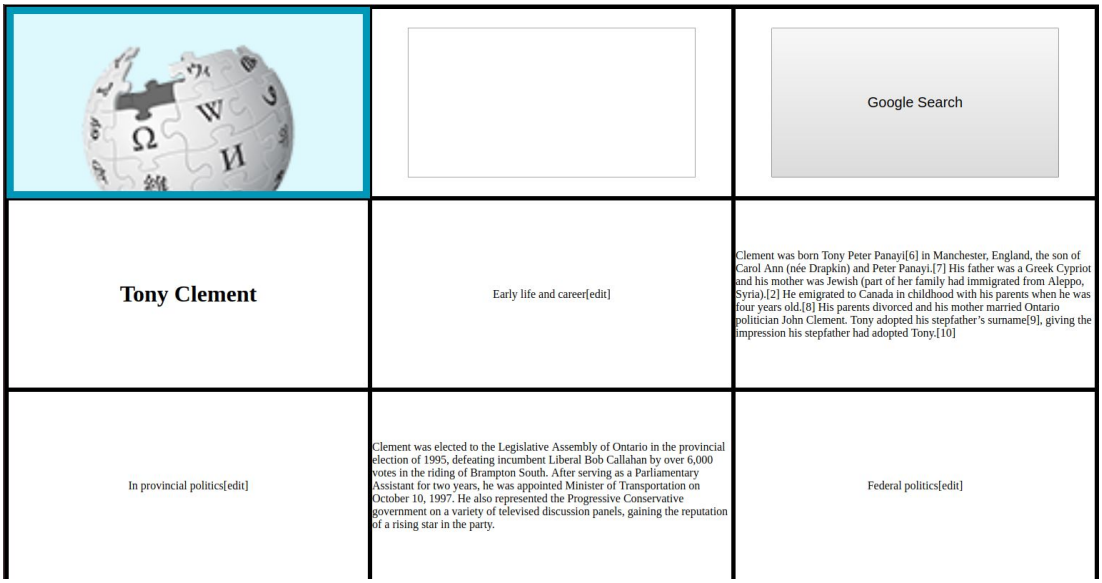


Figure 4 : example of final product loading wikipedia

Business Model

Our business model was built in order to resemble to the most recent successful companies out there today. In other words, we want to take advantage of the current trend of freelancers coming to market. To date, we came up with a simple business model that can provide a constant stream of configuration files while we focus on the platform from which they are built. Our business model consists of a monthly subscription held by our users and a community of freelancers who build the desired configuration files demanded by our users. In short, freelancers build configuration files using our

extension/platform in order to supply the various configuration files needed to supply the demand of the users. In terms of payment, freelancers receive a basic pay depending on the popularity of the config file for which they built. The amount of downloads a file will get will determine how much the freelancer will get paid. In that case, we can assure that the payment is correlated to the amount of users. The following graph is a simple representation of the business model.

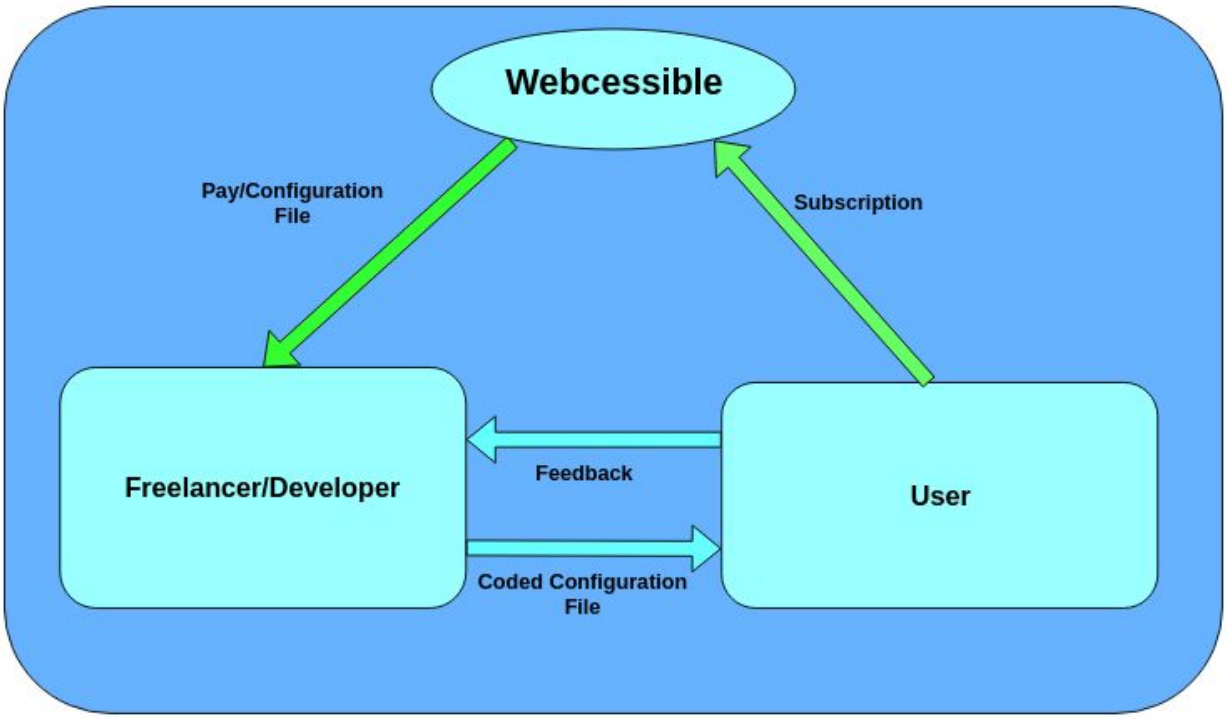


Figure 5 : monetization channels for webcessible

Our business model canvas follows. This canvas is a more detailed visualization of our business model, outlining who we can partner with, who we sell to ect.

Economic Analysis

During the building of our extension, we conducted an economic analysis in order to determine our initial costs, our BOM and out income. We also conducted a 3 year plan. Since this is a software and a BOM would not be as conventional, we built a formula in terms of the amount of users in order to determine the cost by user. The formula follows:

F(n) = (([Cost of Development])+ ([Server Hosting] + ([Additional Cost per User] * n))) / n

Business Model Canvas

<table>
<tr>
<td rowspan="2">Key Parters

Any health care institutions (hospitals, clinics, old age homes).

Google Chrome

S3 Bucket (server)

Godaddy (domain supplier)</td>
<td>Key Activities

Development of the platform

Payments to developers</td>
<td rowspan="2">Value Proposition

Give access to the internet to people who wouldn't normally have access due to disabilities [1]

Enable developers to build custom configuration files for the needs of an individual or group who suffer from disabilities [2]</td>
<td>Customer Relationships
Cross side network effect

Developers/ freelancers will deliver a product through our platform</td>
<td rowspan="2">Customer Segments

Anyone that has a handicap disabling them from surfing the web with ease. [1]

Developers who wish to configure websites for disabled people[2]</td>
</tr>
<tr>
<td>Key Resources

Extension platform

Developers/free lancers</td>
<td>Channels

Partners (hospitals, clinics)[1]

Community (spread of the word, forums)[1,2]</td>
</tr>
<tr>
<td colspan="3">Cost Structure

Server maintenance cost
Domain cost
Paying developers to build configuration files. (Depends on validation)</td>
<td colspan="2">Revenue Streams

Subscription to the service (monthly/yearly fee)</td>
</tr>
</table>

Figure 6 : Business Model Canvas

In terms of cost that is unrelated to a BOM, we determined that 4000$/month would be spent on paying freelancers who would build configuration files. 10$/month would be spend in order to maintain our servers meant to hold the configuration files and the website. 10$/year would be spend in order to pay for our domain name. Finally, 3600$/month would be spend in order to hire developers who would maintain our platform. Maintenance would include bug fixes, updates and so on. We also included a 3 year forecast in terms of income and expenses. The following table is a brief overview of a 3 year plan.

year:quarter	# Users	Capital
1:1	10	**Sales Revenue:** $0 **Operating Cost:** $10 * 4 months **Operating Income:** $-40
2:1-4	2500	**Sales Revenue:** ($20 * 12 months * 2500 users) = $600,000 **Operating Cost:** $100 * 12 months + $3600 * 2 * 12 months + $3000 * 12 months + $50000 = 173,600 **Operating Income:** $426,400
3:1-4	10000	**Sales Revenue:** ($20 * 12 months * 10000 users) = $2,400,000 **Operating Cost:** $100 * 12 months + $3600 * 2 * 12 months + $8000 * 4 * 12 + $3000 * 12 months + $12000 * 12 months + $50000 = $701,600 **Operating Income:** $1,698,400
Table 5: 3 year plan		

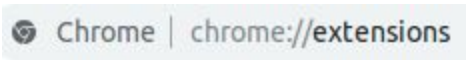
Please refer to our deliverable H for a more detailed 3 year plan. During our economic analysis, we also calculated our NPV which is 2,329,516$.

Conclusion

The project was a success in terms of testing the feasibility and utility of a simplified browser. Though the project in the current state would be hard pressed to help users it allowed us to determine what we should have done. If we were to redo this project entirely, we would not have used a chrome extension, despite the portability, the pain of attempting to bend within the expectations of a chrome extension with what we were attempting to do was very inconvenient and caused many delays during development. We would have chosen a framework like Electron, which offers the same portability of chrome extensions while also giving more freedom with what and how we can program.

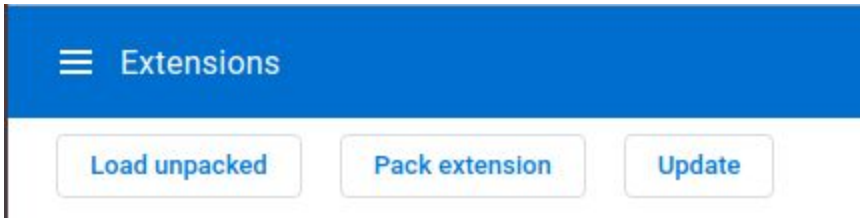
User Manual

Installation of development environment

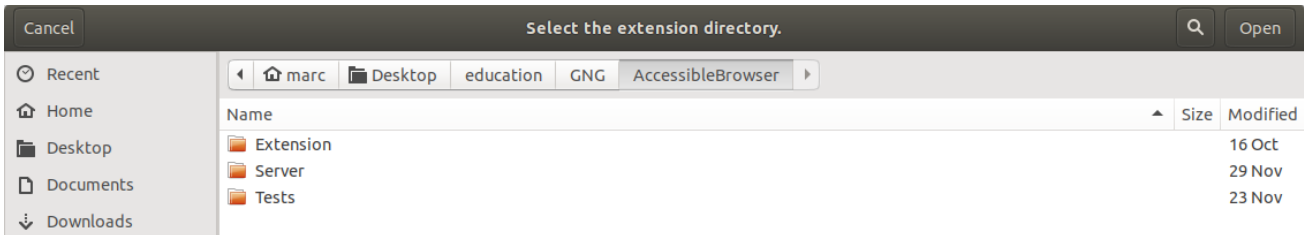


Go to this URL

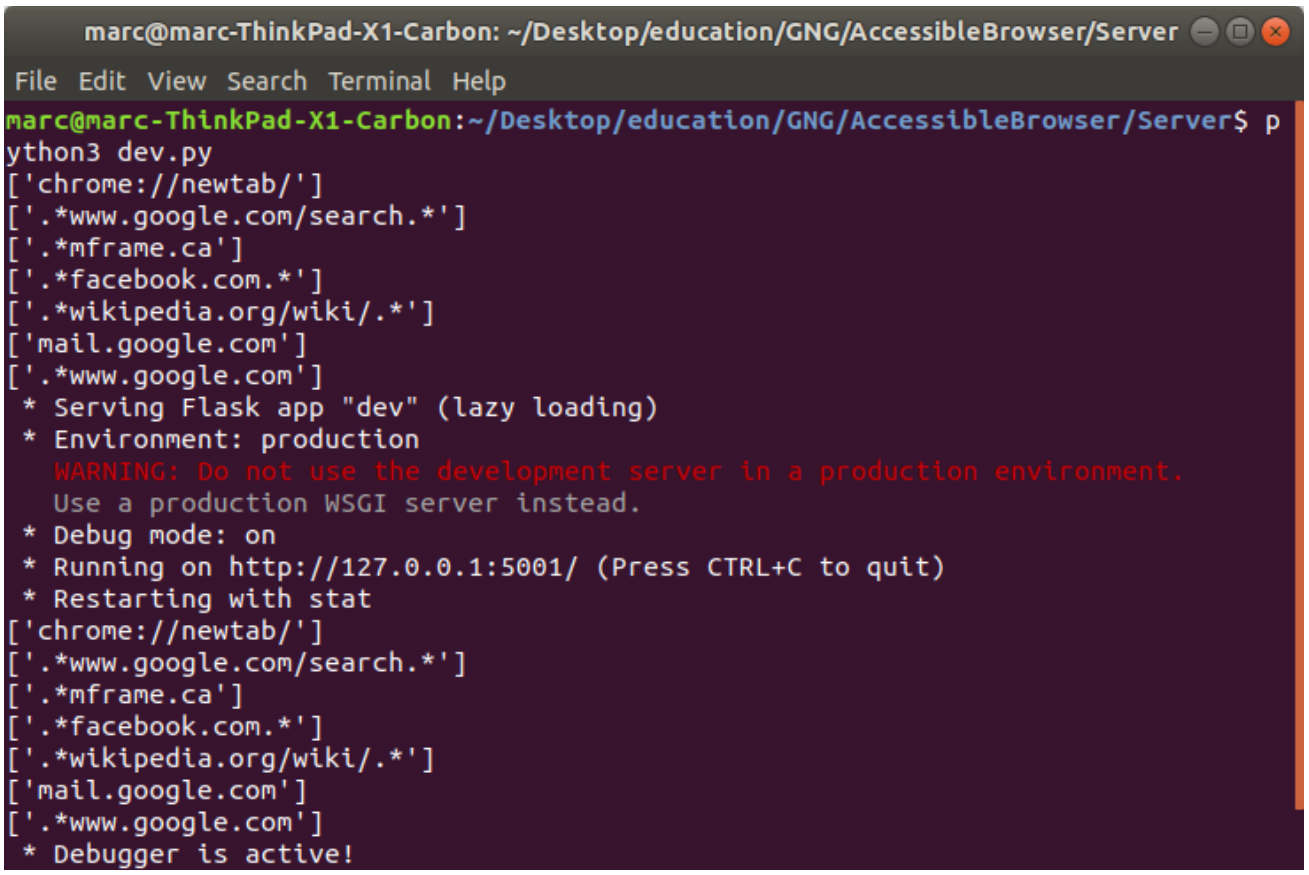
Figure 7.1 : where to load



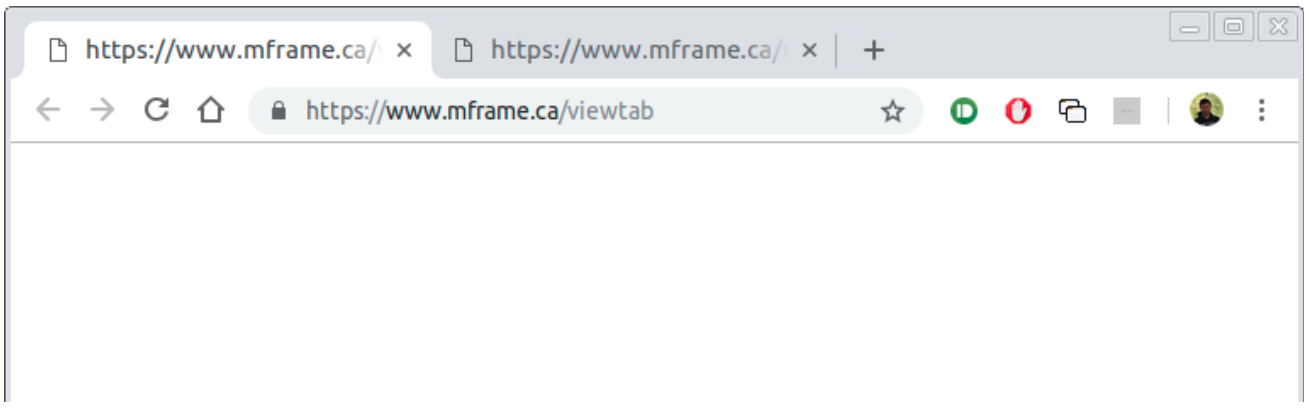
Load unpacked extension



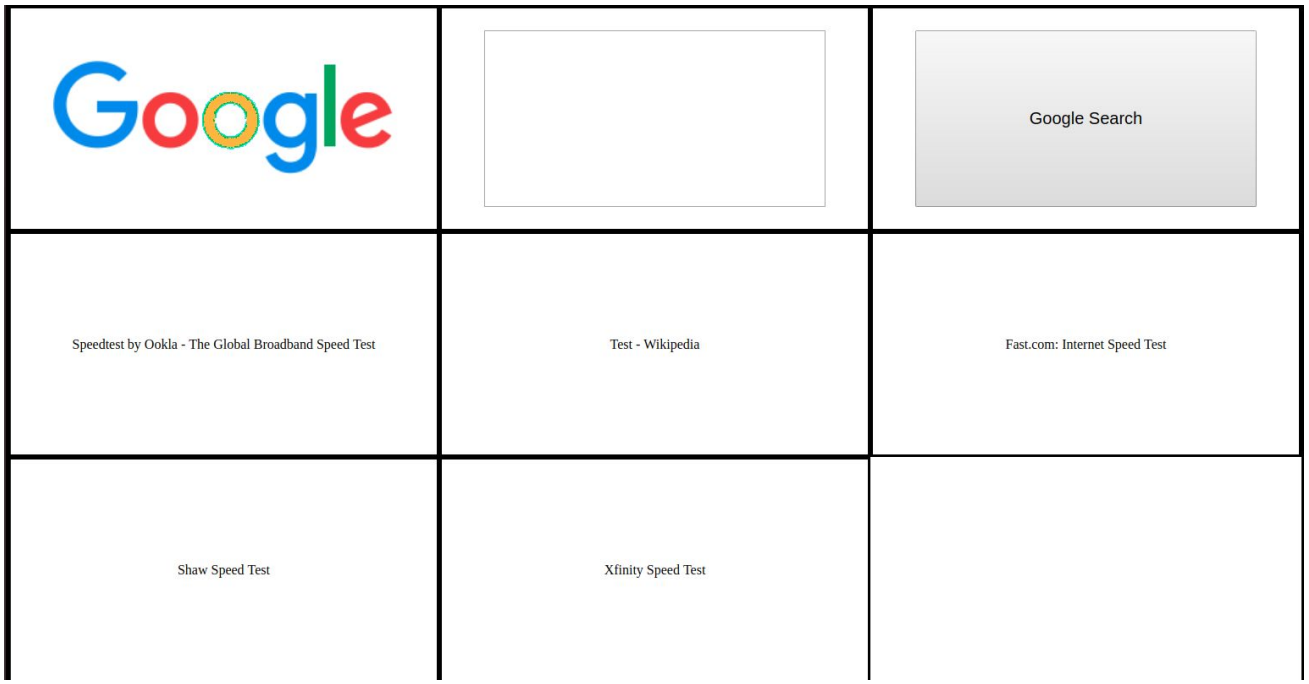
Select Extension and click open



Run the flask development server with dev.py, this is seperate from the server that is used for the website



Worktab is used for adjusting the URL



This is what shows up within the view tab when google is typed into the worktab. From here the app is completely usable for the currently developed websites. The demod example is being able to google something, view the results and then read the wikipedia article related to it

* note: to initialize the and make usable for someone with any handicap preventing regular use of a web browser, the worktab must first be operated, this was to be changed by the addition of a landing page but was never completed

Development of a config file

Key word		**description**
objectId		Automatically generated based off of the index in the objects list 0,1,2...
name	x	Name of cell
name	x	Name of object (MUST BE UNIQUE)
type		Type of object, grid: Only takes up one grid multigrid: When it spans a finite number of scrolls

<table>
<tr><td></td><td></td><td>
<table>
<tr><td>infinitescroll</td><td>Multigrid that is derived from an infinite scrolling website (facebook feed, twitter feed)</td></tr>
</table>
</td></tr>
<tr><td>gridtype</td><td></td><td>Defines the type
<table>
<tr><td>img</td><td>The grid will be interacted with as an image</td></tr>
<tr><td>link</td><td>The grid will be interacted with as a link</td></tr>
<tr><td>...</td><td></td></tr>
</table>
</td></tr>
<tr><td>objects</td><td></td><td>type
<table>
<tr><td>img</td><td><img> </img></td></tr>
<tr><td>input:text</td><td>Input tag with type text</td></tr>
<tr><td>...</td><td></td></tr>
</table>
kwargs.type
<table>
<tr><td>value</td><td>Value is given
“value” : “The Text to Appear”
“Value” : “https://example.com/image”</td></tr>
<tr><td>worktab</td><td>Derived from the worktab
Type: cssselector
Desc: selector utilized by jquery
Ex.
“value” : {“type” : “cssselector“, selector” : “p.ParagrahClass”, “attr” : “text”}
“value” : {“type” : “cssselector“, “selector” : “img#logo”, “attr” : “src”}
“value” : {“type” : “cssselector“, “selector” : “a.homelink”, “attr” : “href”}</td></tr>
</table>
</td></tr>
<tr><td>col</td><td>x</td><td>Which column to be placed in 0,1,2…
Will default to the first available cell</td></tr>
<tr><td>row</td><td>x</td><td>Which row to be placed in 0,1,2…
Will default to the first available cell</td></tr>
<tr><td>selectable</td><td></td><td>Default true;
False can’t be selected used for images</td></tr>
<tr><td>clicked</td><td>x</td><td>type
<table>
<tr><td>form</td><td>Can be used for input of forms to apis</td></tr>
<tr><td>link</td><td>Changes the webpage to something specified by value</td></tr>
</table>
</td></tr>
</table>

		... |

Funcconfig
Value

type	Denotes the type value: Stirng value cssselector: Selects the value from css This has some sibling fields that must accompany it including selector: What CSSselector to use parent: Whether to select n parents up. attr: href, val...