

Asset	Purpose	Cost	Criteria	Link
Unity	n/a	0.00	Free, easy to use Game Engine	n/A
Office Building Map	Environment/Map	0.00	Free, simple map that can be used to create a basic level	<a href="https://assetstore.unity.com/packages/3d/environments/urban/polygon-office-building-82282">https://assetstore.unity.com/packages/3d/environments/urban/polygon-office-building-82282</a>
Wheelchair	Player Asset	4.99	Cheap wheelchair model with separate wheel meshes that can be programmed	<a href="https://assetstore.unity.com/packages/3d/props/tools/wheelchair-rigged-114798">https://assetstore.unity.com/packages/3d/props/tools/wheelchair-rigged-114798</a>
VR toolkit	Facilitate VR mechanics	0.00	Free toolkit to improve our VR integration of the sim	<a href="https://assetstore.unity.com/packages/tools/integration/vrtk-virtual-reality-toolkit-vr-toolkit-64131">https://assetstore.unity.com/packages/tools/integration/vrtk-virtual-reality-toolkit-vr-toolkit-64131</a>
NPC playermodels	Envirment Asset	20.00	Player models can be customized, meaning a greater number of NPCs can be generated with less playermodels	<a href="https://assetstore.unity.com/packages/3d/characters/humanoids/customized-characters-134182#description">https://assetstore.unity.com/packages/3d/characters/humanoids/customized-characters-134182#description</a>
Hand Model	Player Asset	10.00	cheap, unisex model that can be used for the in-game representation for the VR controllers	<a href="https://assetstore.unity.com/packages/3d/human-vr-hands-88634#content">https://assetstore.unity.com/packages/3d/human-vr-hands-88634#content</a>
Metal Texture	Environment Asset	0.00	In case new feature of a map need to be created, this can be used to help texture them	<a href="https://assetstore.unity.com/packages/2d/textures-materials/metals/basic-metal-texture-pack-37402">https://assetstore.unity.com/packages/2d/textures-materials/metals/basic-metal-texture-pack-37402</a>
Concrete Texture	Environment Asset	0.00	In case new feature of a map need to be created, this can be used to help texture them	<a href="https://assetstore.unity.com/packages/2d/textures-materials/concrete/yughues-free-concrete-materials-12951">https://assetstore.unity.com/packages/2d/textures-materials/concrete/yughues-free-concrete-materials-12951</a>
Extra Environment Te	Environment Assets	0.00	In case new feature of a map need to be created, this can be used to help texture them	<a href="https://assetstore.unity.com/packages/2d/textures-materials/building/procedural-materials-93979">https://assetstore.unity.com/packages/2d/textures-materials/building/procedural-materials-93979</a>
Basic Motions	Animation for movment	0.00	Basic animation set for the NPCs (walking animations)	<a href="https://assetstore.unity.com/packages/3d/animations/basic-motions-free-154271">https://assetstore.unity.com/packages/3d/animations/basic-motions-free-154271</a>
	Total Cost	34.99		