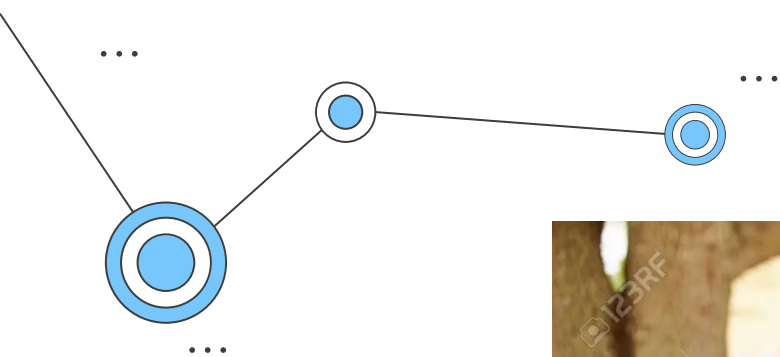
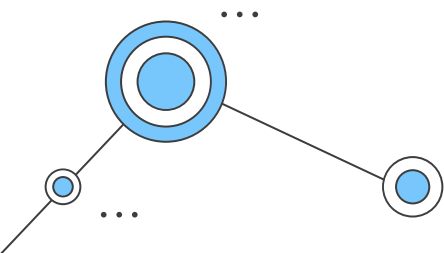


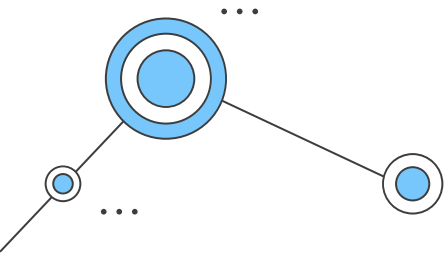
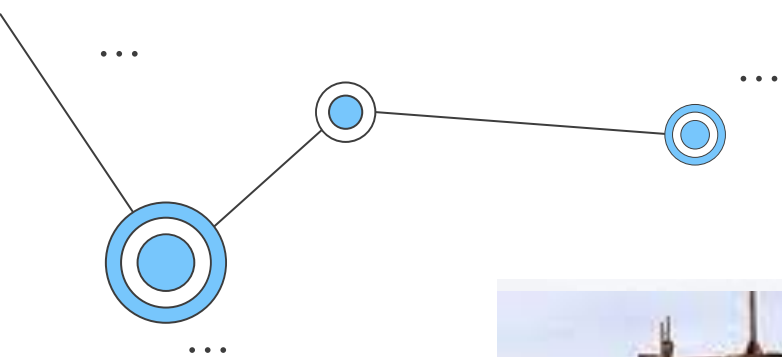
Inverse Kinematics Robot

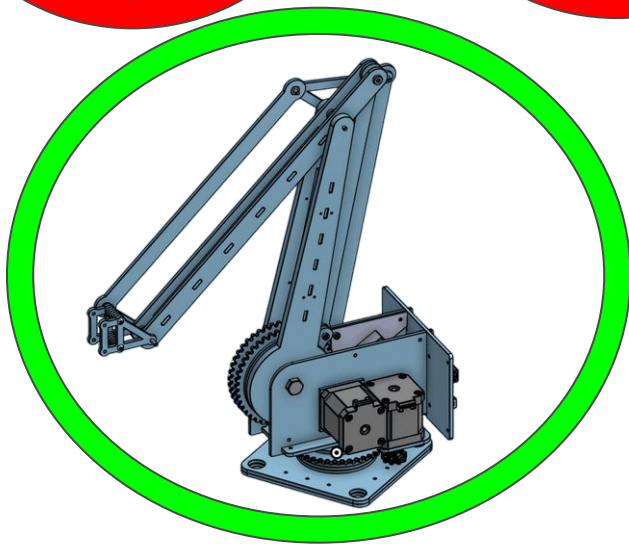
Sarah Alkadri, Isabelle Barrette,
Jess Beardshaw, Rebeca Poulin, Benoit Tremblay

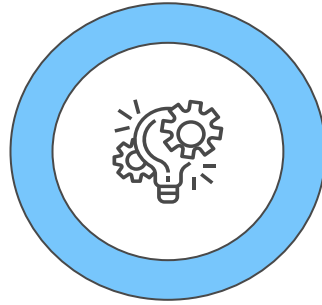


Sam



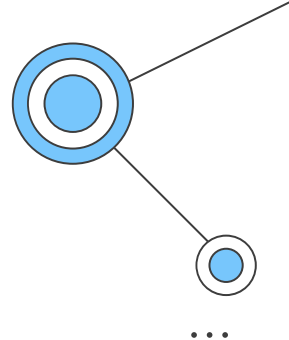
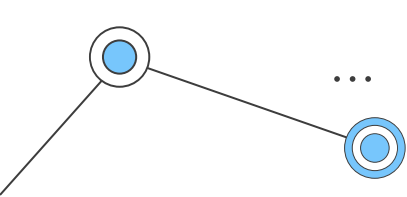






Problem Statement

John Faurbo, Theodore Eastmond and the Royal Canadian Navy need a robotic arm that has the ability to detect, remove and paint over corroded areas to ensure proper maintenance on the Halifax class warships. Cost, ease of use, proportions and safety of product are key to creating the best product for the client's needs.



Our Solution

01 Inverse Kinematics
3DOF, Open-Source,
Scalable

02 Corrosion Detection Software
Coded in Python, Image
filtering

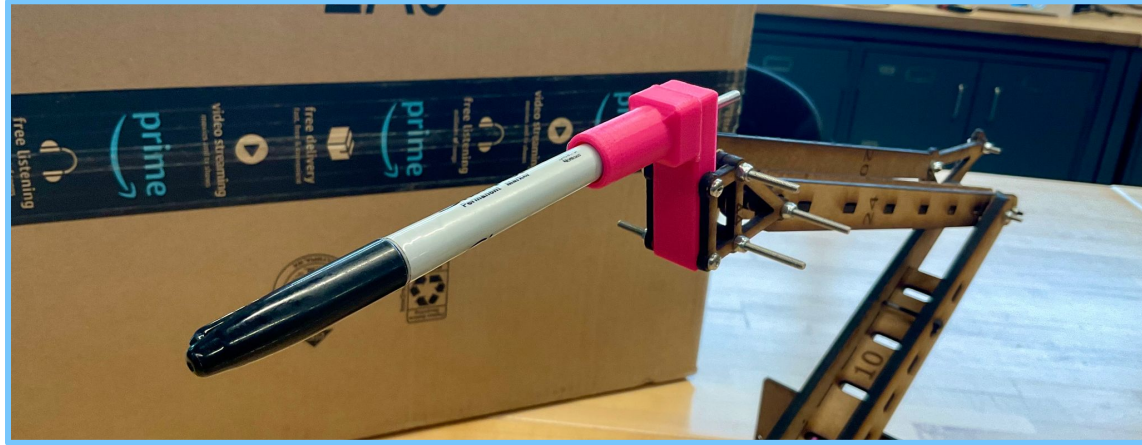
03 User Interface
Coded in Python

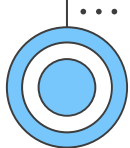
04 Safety
Emergency stop,
PIR sensors

05 End Effectors
Camera scanning,
Marker concept

What Is Inverse Kinematics?

End Effectors



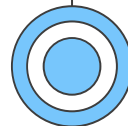
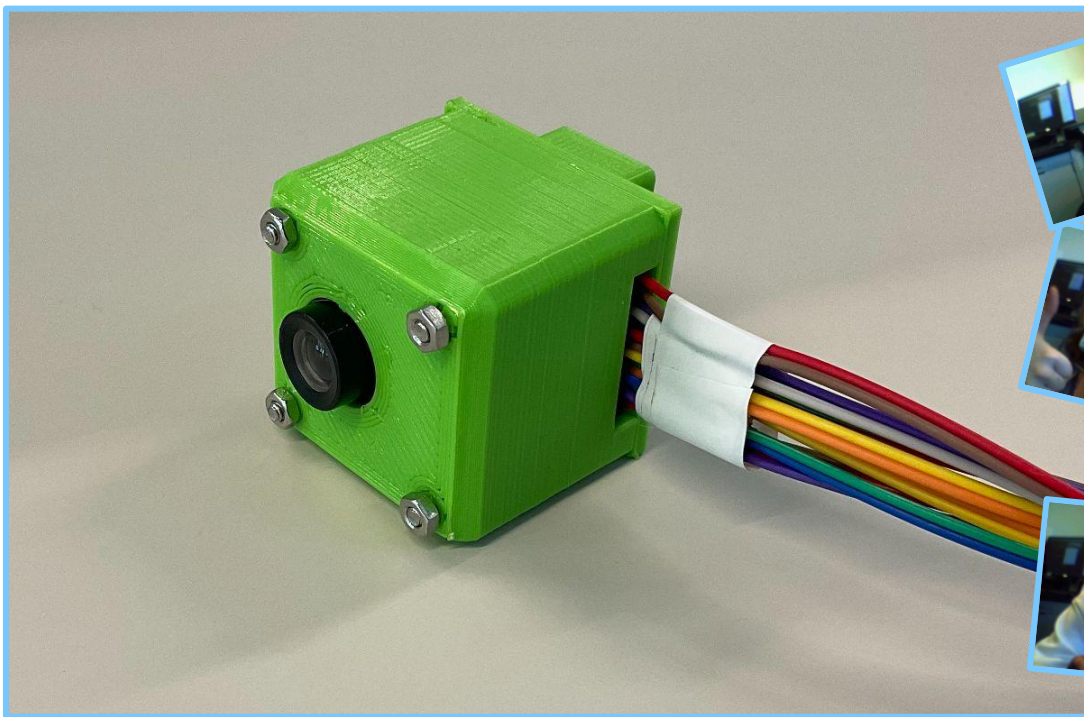


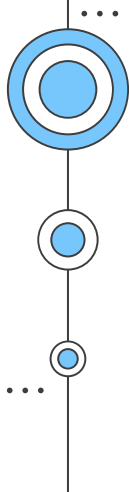
Setup thanks to Indrek Luuk!

<https://circuitjournal.com/arduino-OV7670-to-pc>

Our End Effectors

Taken with our OV7670 Camera!

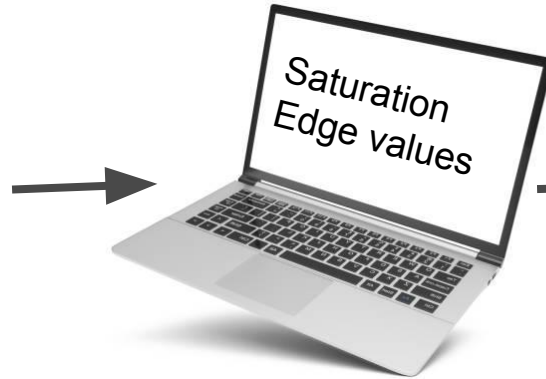




1	2	3	4	5	6	7	8
16	15	14	13	12	11	10	9
17	18	19	20	21	22	23	24
32	31	30	29	28	27	26	25
33	34	35	36	37	38	39	40
48	47	46	45	44	43	42	41
49	50	51	52	53	54	55	56
64	63	62	61	60	59	58	57



Corrosion Detection Software



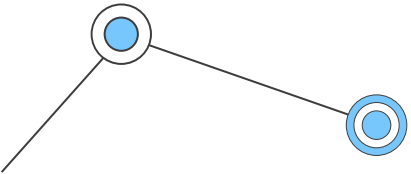
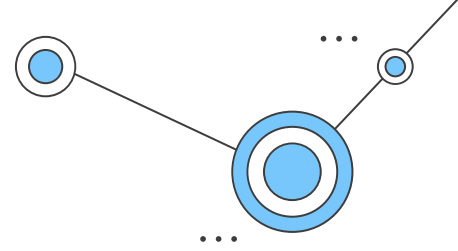
1 = Corrosion

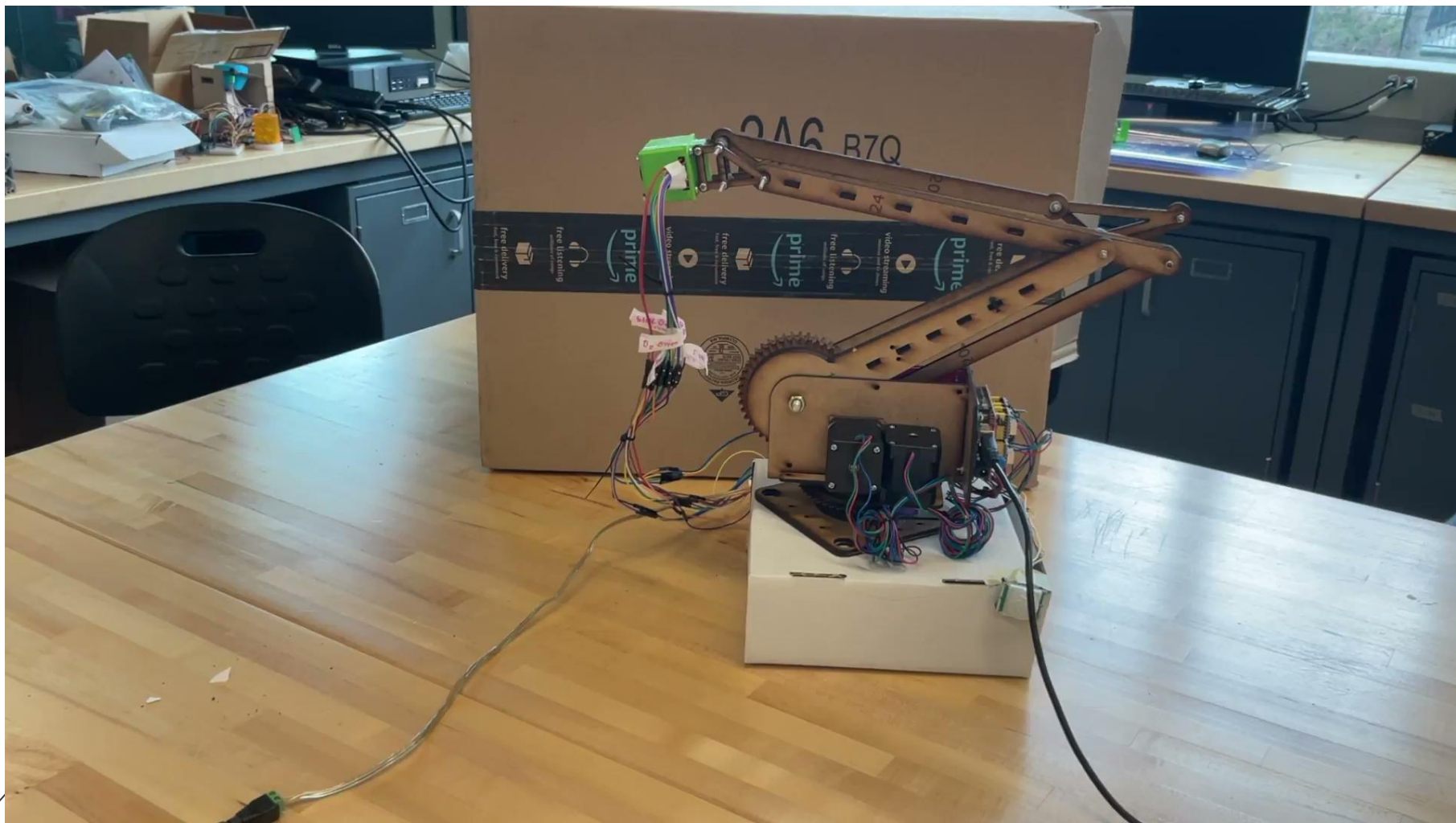
0 = No Corrosion

Credit: Ben Zager and Ryan Dufour



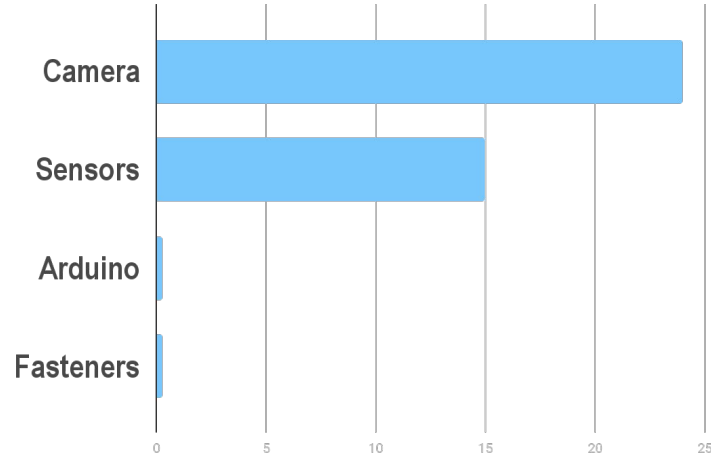
Sam's Video Demo





Budget

Cost Breakdown





Automated

Functional Minimum Viable Product

Actualized

Corrosion Detection

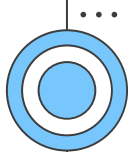
Indicates whether images contain corrosion or not





Thank You!

Question?

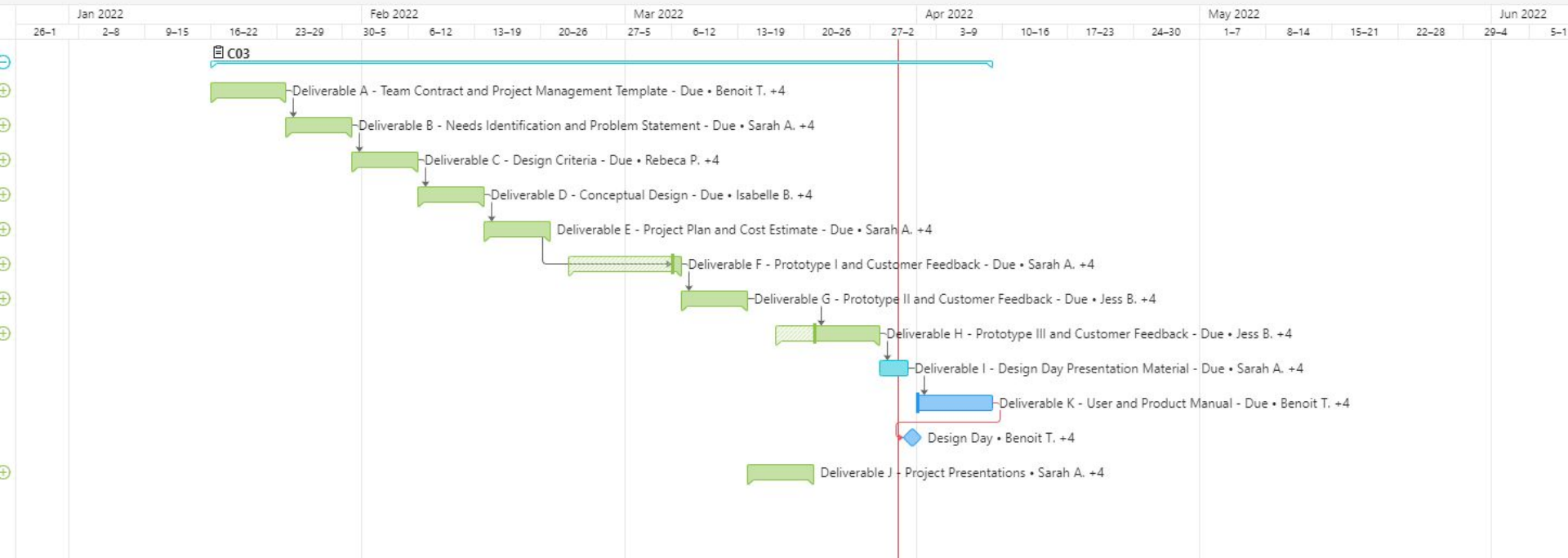


Organization

C03

List Board Gantt Chart +

All tasks By Predecessors Expand all Collapse all



Target Specifications

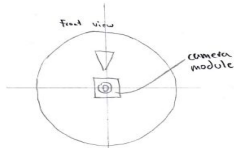
Robot Mechanics	
Degrees of Freedom	3
Weight supported by end effector (kg)	1.00
Weight of robot (kg)	9.07
Camera end-effector	
Back and Main piece diameter (mm)	60.00
Back depth (mm)	2.90
Main piece depth (mm)	22.00
Clips length	10.00
Weight (kg)	0.035
Camera	
Weight (kg)	0.016
Camera Resolution	VGA 640 x 480 at 30 fps
Working Power	60mW/15fps
Pixel coverage	3.6um x 3.6um
Painter/corrosion remover end-effector	
Main piece dimensions (mm)	$(49.00 \times 37.40 \times 35) + 2(9.0 \times 4.0 \times 4.0)$
Adjustable piece dimensions (mm)	$(44.198 \text{ m} \times 22.0 \times 34.5) + 2(32.5 \times 4.8 \times 4.8)$
Weight (kg)	N/A

List of Prioritized Criteria

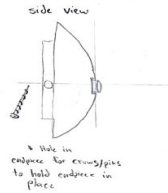
	Functional Requirements	Relation	Value	Units	Verification Method
1	The end effectors can hold and operate camera, paint and anti-corrosion sprayer.	=	Yes	N/A	Test
2	The arms supported weight (i.e.the end effectors weight)	≥	750	g	Final test, weighing, analysis
3	The end effectors are easily interchangeable.	=	Yes	N/A	Test
9	The arm and end effectors remain stable and withstand pressure from hose and paint.	≥	180	psi	Test
4	The robot is easy to learn to operate.	<	45	minutes	Test
5	The end effector and parts are 3D printable	=	Yes	N/A	Analysis
6	The arm is powered by 120-volt outlets	=	Yes	N/A	Test, final check
8	The arm and end effector can be assembled quickly.	<	25	minutes	Test
10	The code uses a common programming language such as C or C++ or Python.	=	Yes	N/A	Test
11	The code uses inverse kinematics.	=	Yes	N/A	Test
12	The design of end effectors and code are open source.	=	Yes	N/A	Test
13	The arm is controlled using an Arduino Uno.	=	Yes	N/A	Test

	Constraints	Relation	Value	Units	Verification Method
1	The weight of the end effectors.	≤	750	g	Analysis
2	The dimensions of the end effectors.	<	60	mm	Analysis
3	The cost of the project.	<	50	\$	Estimate, final check
4	The weight of the arm.	=	20	lbs	Analysis
5	The dimensions of the arm.	<	1	m ²	Analysis
6	The lighting of the arms surroundings.	>	Yes	N/A	Analysis
7	The area of sight/vision/range to spray and observe with camera.	=	1	m ²	Analysis
	Non-Functional Requirements	Relation	Value	Units	Verification Method
1	The robot is safe to operate and be around while working.	=	Yes	N/A	Test
2	The robot is operated by someone with limited technical experience. (High School Education)	=	Yes	N/A	Ask non-expert
3	The parts, robot and code are easily repairable.	=	Yes	N/A	Can be 3D printed
4	The robot is compact and transportable.	=	Yes	N/A	Analysis of dimensions
5	The robot's lifespan before minor repairs needed.	≥	2-3	months	Estimate, analysis
6	The robot's lifespan before major repairs needed.	≥	6	months	Estimate, analysis
7	The robot is aesthetically pleasing.	=	Yes	N/A	Client Meeting

Camera end effector



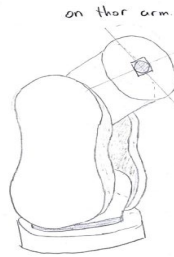
* Since that arm can rotate at constant speed, assures proper camera angle



* hole in center for easy place to hold camera in place

Pros: Curved surface allows for no accidental obstruction of main lens.
- Small in size so it will be relatively light.
- Circle can be made more buttons for size

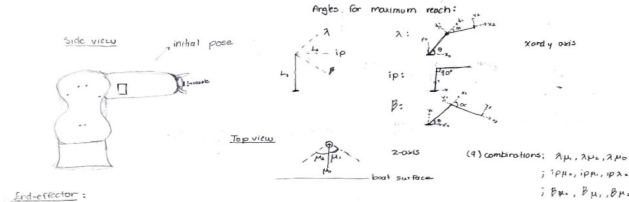
Cons: being able to fit wiring & camera module inside semi circle might be difficult.
- Shipping for ordering camera module are somewhat long



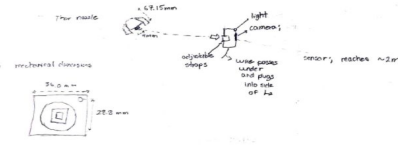
on that arm

Camera/sensor poses

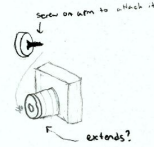
$L_1 = 160.00 \text{ mm}$ $L_2 = 185.00 \text{ mm}$



End-effector:

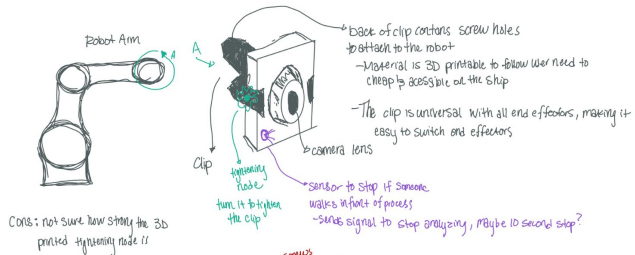


- camera that can double as a sensor
- 1. Hle to no wires attached to facilitate the changing of end effectors
- takes pictures to report any damages it finds or "senses"
- small and easily portable end effector
- can see most angles and can extend into tight places?

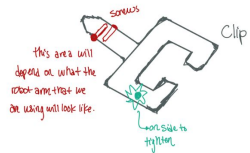


possible wires that connect to the machine

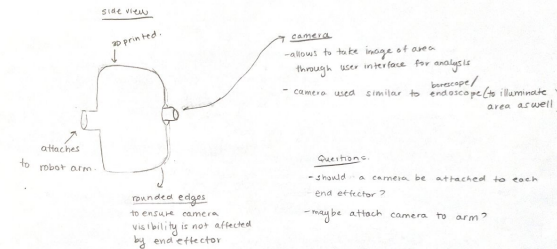
extends?
- adapt inverse kinematics equation to extended length!



Cons: not sure how sturdy the 3D printed thing is



END EFFECTOR: CAMERA ATTACHMENT



Questions:
- should a camera be attached to each end effector?
- maybe attach camera to arm?

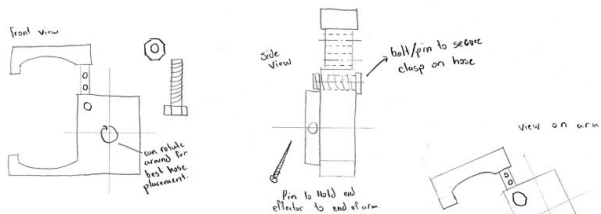
Pros

- small in size to allow access to tight areas
- rounded to prevent for an obstructive view

Cons

- camera wires might pose difficulty when detaching and attaching

Water hose

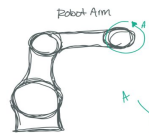


Pros: adjustable clamp allows for hoses of different sizes to blast corrosion/rust

- mechanism on side allows for it to be rotated to either side
- no programming required for end piece, itself

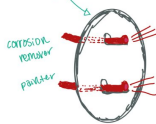
Cons: High PSI might cause arm to rotate slightly due to savings design.

- Not sure of 3D printer material strength, if clamp too thin there are risks of damage.



Some clip is used as camera end effector. Based on assumption, the spray nozzles are pressurized, small tubes.

Idea is based off of the turning lens piece of a microscope, either computerized or manual.



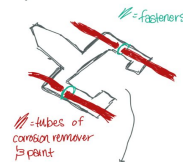
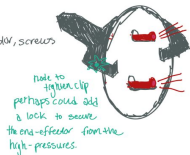
The idea is end-effector & 2 tubes are one same piece, meaning no user interaction is needed between processes.

Maybe 2 options for user interface, one where corrosion remover is pushed together continuously without user interaction, and another option where they are separate.

Some clip improves end-effector, screws into the robot.

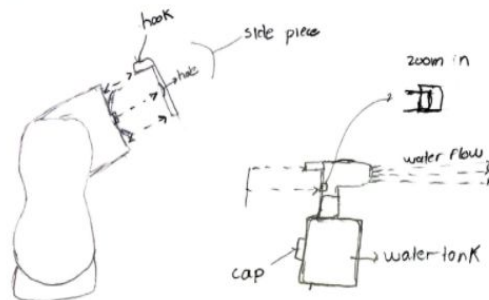
Biggest pro is no user interaction between steps.

Con is potential inaccuracy of spray, as neither nozzle is centered.



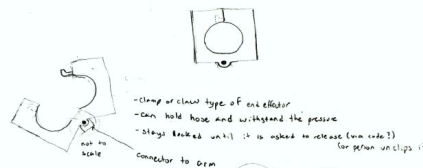
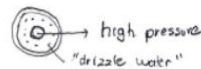
fasteners on the back of the clips so the tubes are neatly stored and organized

Corrosion remover



~140 psi (pressure for water)

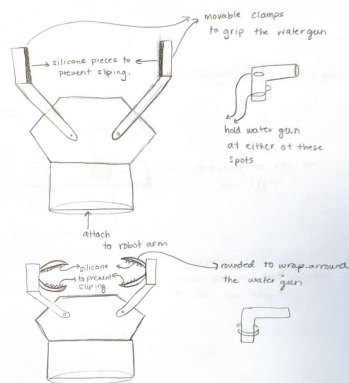
Front of nozzle



Can rotate to reach an attach area as possible and to stay true to the SDOP criteria?

- hose can withstand a high psi
- nozzle produces a steady, strong and precise jet of water
- stays within budget
- can be attached to a high pressure water tank and a pressuriser

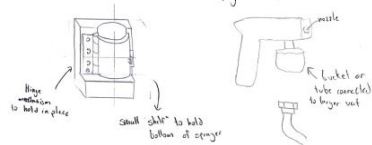
END-EFFECTOR: WATER GUN



Questions

Does the hand have to grip and pick up the water gun? or can the water gun be placed in the end-effector?

Paint sprayer

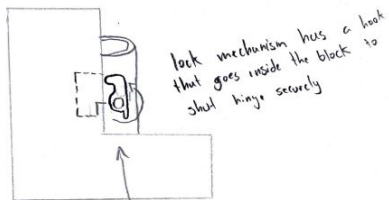


Pros: Since it is a block, it is more likely to not break
 - good and paint sprayer open - instead for push/pull
 - side of hinge can be covered in sensors

Cons: - Hinge could be difficult to 3D print
 - might not hold all types of sprayers

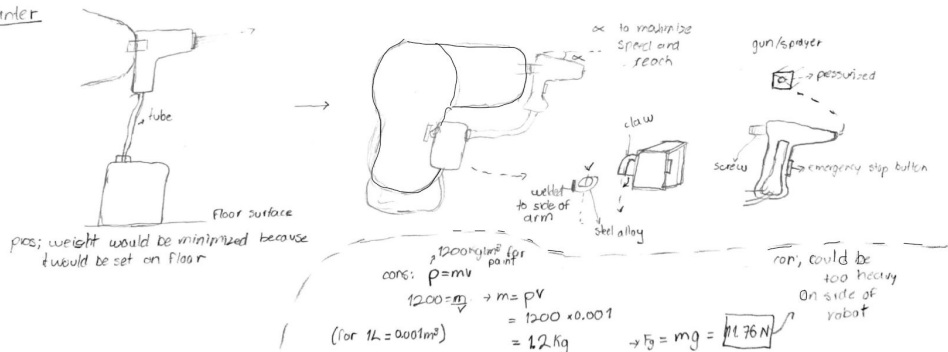


Hinge lock



claw system
rotates around circle
 To be able to
reopen claw after locking
 "door"

Painter



- Airbrush type paint (covers a larger area with a fine mist of paint)
 - if close enough, it is precise in its application
 - make sure it can contain enough paint to cover time in one go, possibly more
 - not too heavy, and effector and arm can only withstand a certain weight



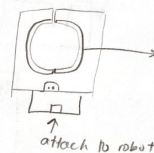
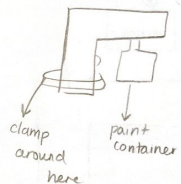
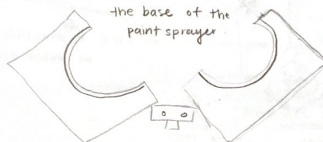
- shut view, when on and airbrush is inside



- easily slide the gun in, twist it so the trigger is towards the front and there will be a moment to shut the clamp completely and it will start painting

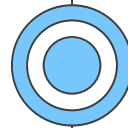
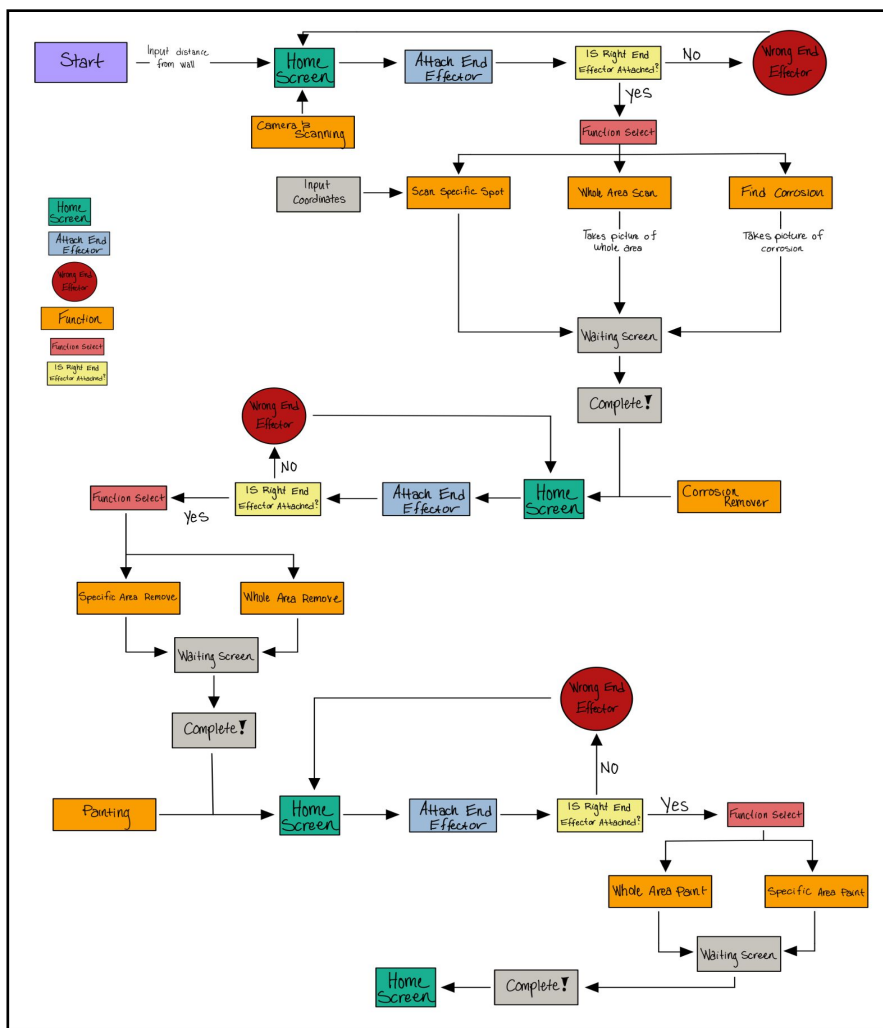
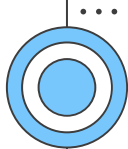
END-EFFECTOR - PAINT

clamp around
the base of the
paint sprayer



silicone piece
to avoid slipping of
the paint sprayer

attach to robot



Attachment method

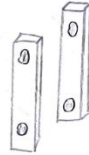
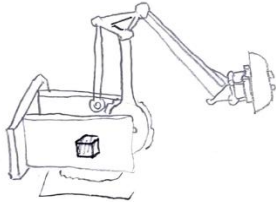
Robot Arm

Side view



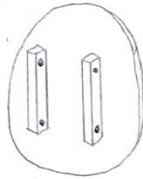
X2 side-to-side

End-Effector on arm



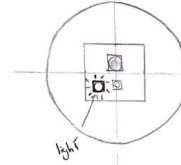
holes will align with the ones at end of arm and be held by pins

Back of end effector

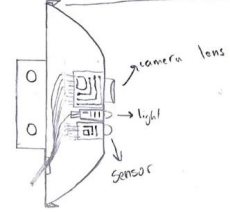


Camera Endpoint

Front view



side view



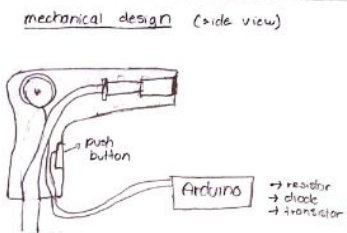
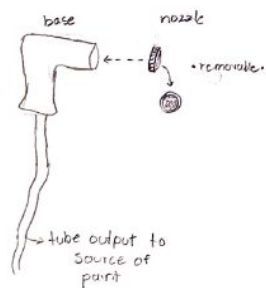
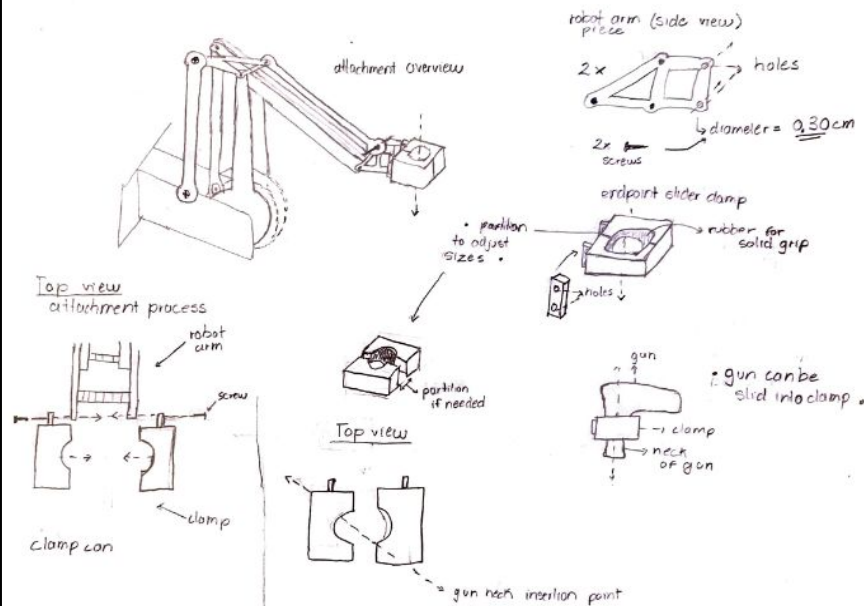
Extra clip will secure backplate in place as well as allow space to work inside end effector

* use of sensor is to detect human motion to pause system for safety requirements.

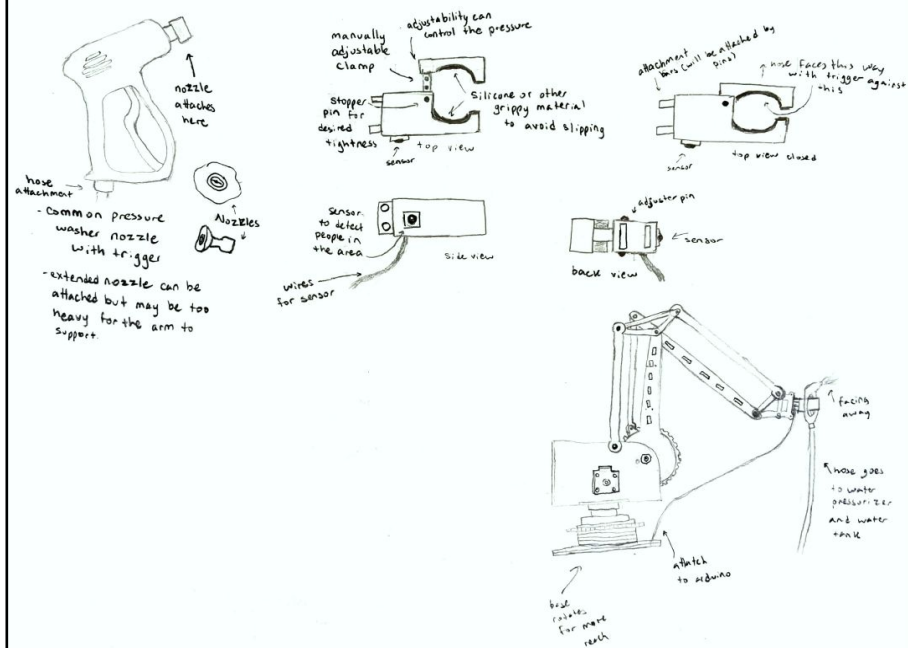
space for wires to exit to cable them to connect to arduino.

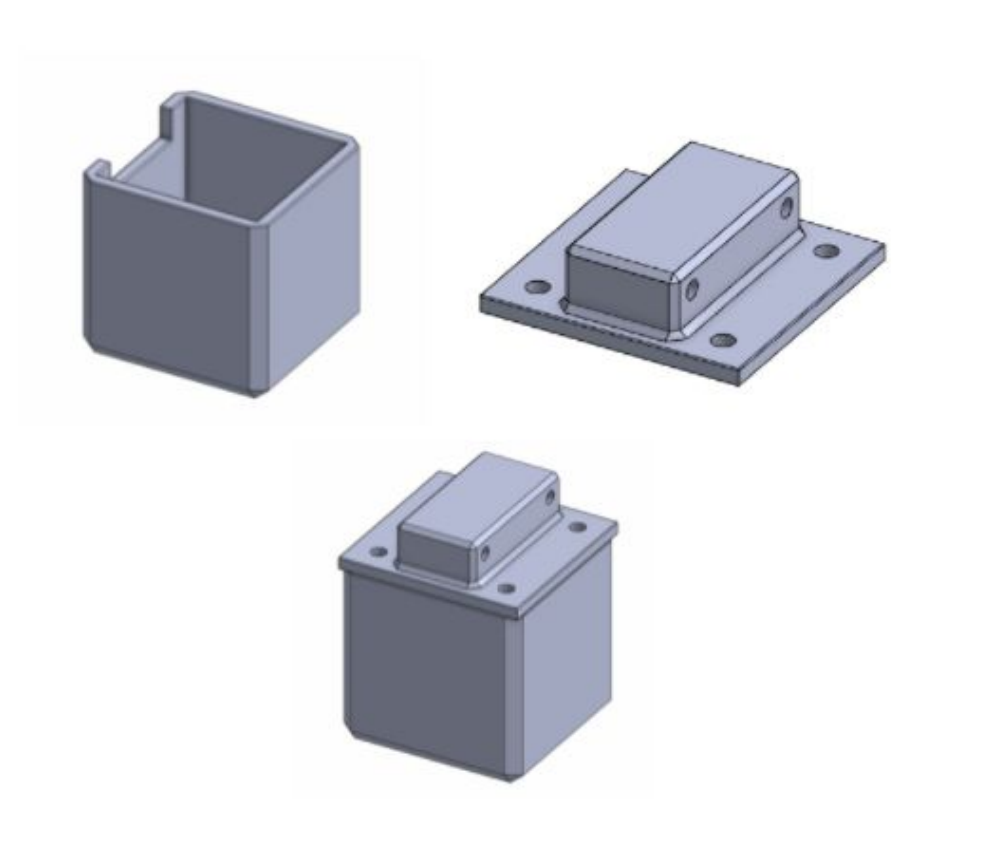
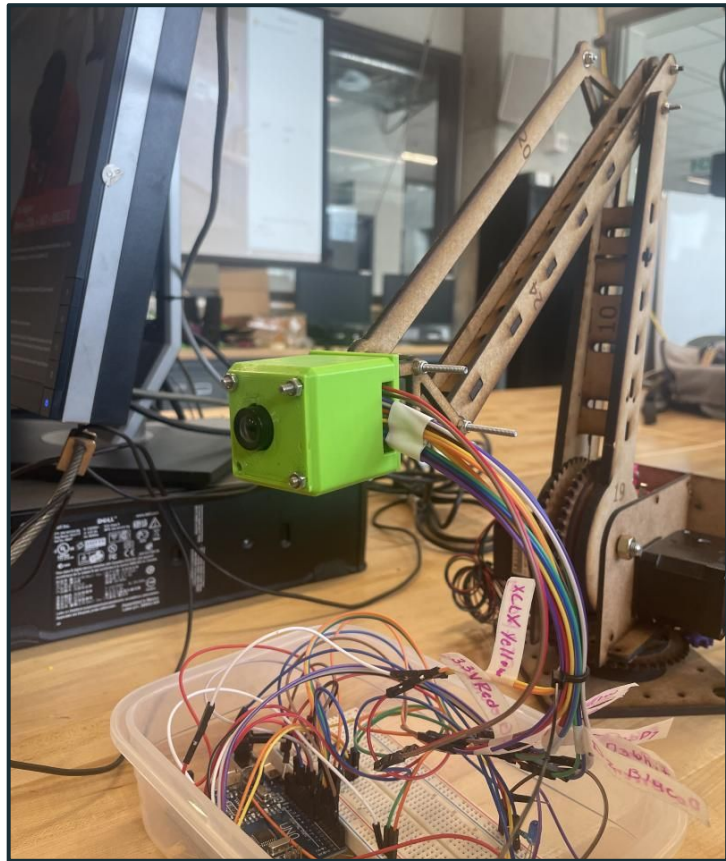
light: light will be turned on while camera endpoint is in use to increase image quality when scanning for corruption.

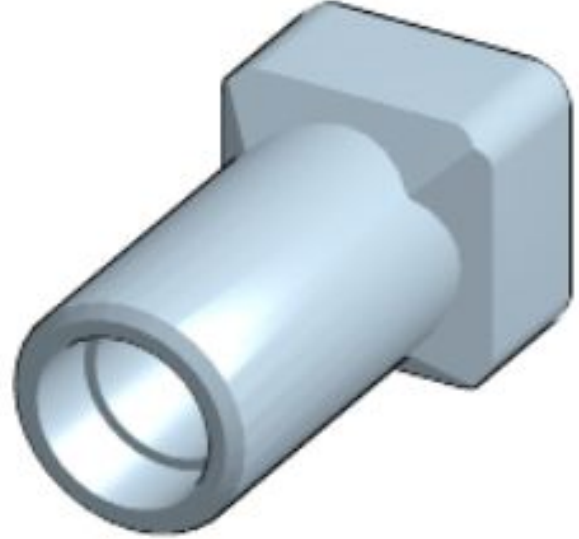
Painter (end-effector)

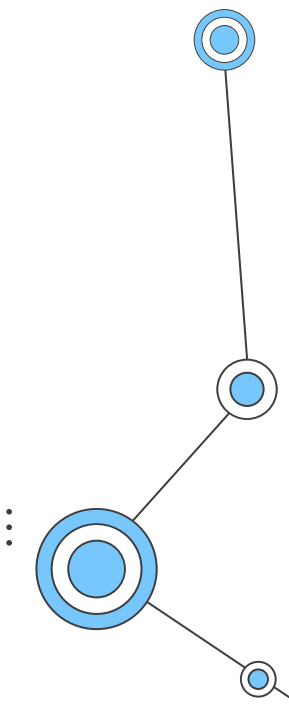
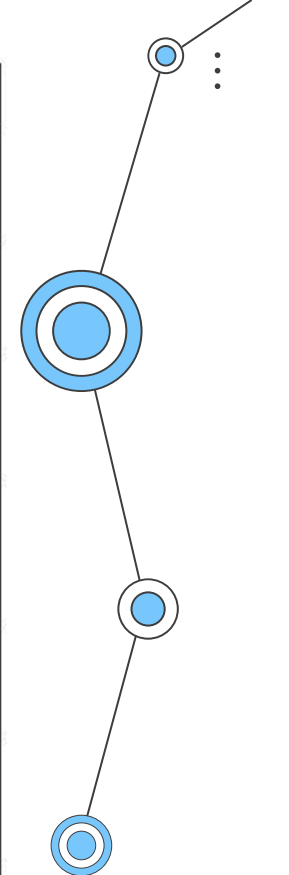


Hose/watergun end effector









Item Name and Link	Quantity	Cost (\$)	Justification
Camera OV7670 VGA CMOS Camera	1	23.68	The camera chosen needs to be compatible with Arduino software in order to access the data (live video feed) and send it to other devices.
PIR motion sensors PIR motion sensors	1	14.99	These sensors will be added to different end-effectors to ensure safety while operation. (soldered)
3D printing materials		0.00	Since most of our end effector components will be 3D printed, we will be using the machines and materials provided in the Maker Lab.
Arduino kit and wires	1	0.00 (Free at Maker Lab)	The Arduino will be useful for the spray guns in order to connect the sensors and triggers to a specific output in our software. This kit includes a breadboard and some resistors in order
Bolts and Nuts	14	0.00(Free at MakerLab)	Used to attach end effector parts together and attach the end effectors to the robot arm.
Sharpie	1	0.00	The Sharpie is used for the paint/corrosion remover end effector to demonstrate its functionality to the client on design day.
Total product cost (w/o taxes or shipping)		38.67	
Total product cost (including taxes and shipping)		41.16	

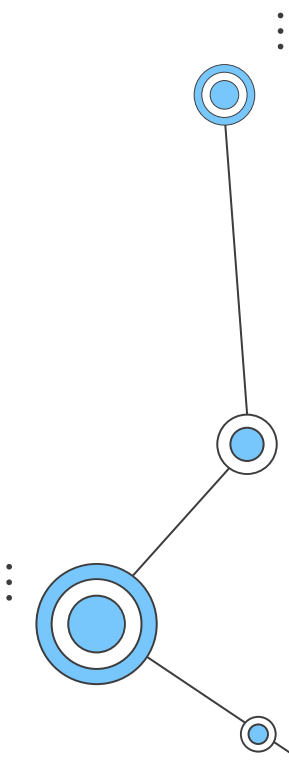


Item Name	Description	Type	Prototype #	Source
CAD software (Onshape)	This will be used to create a computer-aided design of different end effectors.	Analytical (Software)	1	https://www.onshape.com/en/
Arduino Studio (Tinkercad)	To test circuits.	Temporary software	2	https://www.tinkercad.com
3D printer	To 3D print all end effectors and attachment pieces.	Equipment.	3	MarkerSpace
Coding Software(CLion, CodeBlocks)	To implement code.	Software	4	Personal device

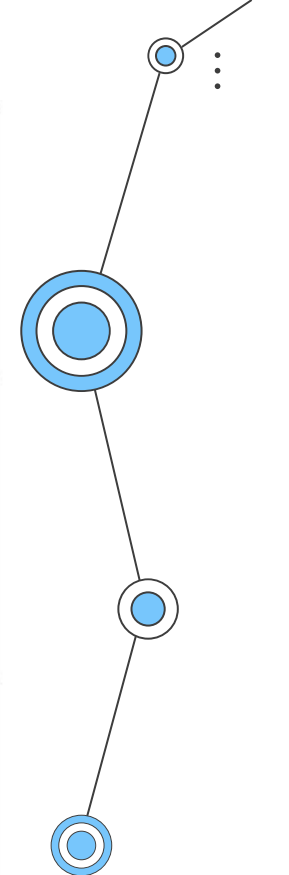


Test #	Objective	Description and Test Method	Expected Result/Stopping Criteria	Test Duration and Date
1	Mathematical code concept	To have a logical and functional mathematical approach of the functionality and movement of the arm.	Applicable to our code concept further on.	1 or 2 days Reading week
2	Analysis of materials	Lots of materials are used in this design, such as different 3D printable materials, cameras, sensors and Arduino components such as the wires and diodes. These will have to be tested for their effectiveness and researched extensively,	Be approved by the TA/PM and purchase materials ASAP.	2 or 3 days Reading week
3	Engineering drawing of end-effectors	Detailed engineering drawing on paper of our design and the orthographic projections to show all sides and important components	Functional drawing with all technical components provided.	2 days Reading week
4	Basic code for arm movement	Once the mathematical concept is achieved and the inverse kinematics equation is understood, the equations can be translated to code for future testing	Test on the robot model with school Arduino, capable of performing defined tasks	2 or 3 days While the drawings are being made
5	3D modelling on Onshape or Solidworks	3D drawing or model on a 3D modelling site to determine our "final" design with more precision and to better our understanding of our design and ensure our understanding of it.	Is complete and able to be 3D printed successfully	2 days As soon as engineering drawing is done
6	Camera and corrosion detection code	If all goes well, the corrosion code we have found may be accessible to us and may be able to be translated, and that translation to a language that we understand would be this step.	Granted permission of the detection code, successfully translated from Python to C. Functional with robot testing.	4 days While drawings and models are being made

7	Create user interface and test with what we have	Attempt different user inputs and see how these are processed and outputted compared to the expected outcome.	The code successfully directs the user to each desired input screen	1 day Before the first session with robot
8	Test materials with what we currently have	Materials have been analyzed, and the best ones are chosen and must be put to the test to see if they are good for our product. They will be tested in durability and compatibility with the arm and the code.	Test Arduino parts with arm and code. The camera can fit in our end effector piece.	2 days First session with robot arm
9	Test arm movement code on arm	The algorithm and code for the inverse kinematics movement of the arm should be completed, and it will be tested on the arm as soon as the opportunity presents itself so that any issues are discovered and it can be modified accordingly quickly	The robot successfully performs the inputted function	1 day First session with robot arm
10	Paper or cardboard quick prototype	Quickly make a 2D and/or 3D tangible model of end-effectors as a size comparison to the actual robot and objects that will be used with them to be sure of our dimensions	Production is successful	> 1 day First session with robot arm
11	Retouch engineering drawing and 3D modeling of end-effectors	Any miscalculations or wrong dimensions are discovered through the previous tests and now the drawings and models can be readjusted to accommodate our new discoveries	Successfully implement changes for second improved prototype designs.	1 day After first session with robot
12	Second Paper or cardboard prototype	Another comparison with a quick and easy prototype and the arm with the new calculations and retouched dimensions to see if it is correct, if not repeat steps 5 and 6 until the prototype works	Successfully implement changes for second improved prototype designs.	1 to 5 days For next session with robot arm
13	3D printed model of what we have designed so far	The 3D model is adjusted and can now have the pieces printed and assembled for testing on the robot. If the previous analysis and prototyping were effective, this should be done once or twice to minimize the number of materials used and the overall cost	Successful printing process according to the measurements of the designs.	1 or 2 days Second session with robot arm



14	Test code and user interface with newly 3D printed pieces and arm	Pieces are printed and the end-effectors are assembled, everything can be wired and plugged into the Arduino in its respective place, and the code can be tested on the arm and the user interface. If any errors occur, the code and user interface will have to be modified accordingly	Consistent with prototype testing. Five consecutive test trials with no errors.	1 or 2 days Once robot and 3D printer is accessible
15	Make sure attachments and necessary scenarios are compatible with end-effectors and code	The final test will entail putting all pieces together for one last test, running multiple scenarios with the user interface, arm and all the end effectors to simulate the users' experience and ensure that it is possible, simple and easy to understand for the high school students who will most likely be running the interface and interchanging the end effectors	Consistent prototype testing. Five consecutive test trials with no errors.	3 days Second last step, leave time to fix mistakes and get feedback
16	Adjust all necessary things and create the final versions of end-effectors, code and user interface	Once the group and client have settled on a final version and has been through the tests previously mentioned, it is time to bring it to life and create the final version of everything necessary, test it on the robot arm and if all goes well, there will no longer be any need for prototyping	Either run out of time or be satisfied with the final product before design day	1 to 3 days Last step, must be before design day




```
C:\Python\Corrosion detection2\corrosion-detection-master\src>python main.py test
Initializing classifier...
rust.10.jpg
rust.10.xml
rust.11.jpg
rust.11.xml
rust.13.jpg
rust.13.xml
rust.15.jpg
rust.15.xml
rust.16.jpg
rust.16.xml
rust.17.jpg
rust.17.xml
rust.18.jpg
rust.18.xml
rust.19.jpg
rust.19.xml
rust.2.jpg
rust.2.xml
rust.20.jpg
rust.20.xml
rust.23.jpg
rust.23.xml
rust.24.jpg
rust.24.xml
rust.25.jpg
rust.25.xml
rust.28.jpg
rust.28.xml
rust.29.jpg
rust.29.xml
rust.30.jpg
rust.30.xml
rust.31.jpg
rust.31.xml
rust.32.jpg
rust.32.xml
rust.35.jpg
rust.35.xml
rust.36.jpg
rust.36.xml
rust.4.jpg
rust.4.xml
rust.45.jpg
rust.45.xml
rust.46.jpg
rust.46.xml
rust.48.jpg
```

python main.py test 0.2 0.18

Calls python
into command
prompt

Name of file
that controls
the code

Hue
Saturation

Edge threshold
(edge sensitivity)

0%

SATURATION

100%



Implemented Coordinate System

```
C:\Users\jessb\Documents\Python\Rust>rust_detectiion.py
```

```
82
1.28125
2022-03-17 11.11.18.090.png = 1
2022-03-17 11.11.19.797.png = 2
2022-03-17 11.11.21.497.png = 3
2022-03-17 11.11.23.196.png = 4
2022-03-17 11.11.24.881.png = 5
2022-03-17 11.11.28.293.png = 6
2022-03-17 11.11.29.995.png = 7
2022-03-17 11.11.31.693.png = 8
2022-03-17 11.11.33.391.png = 9
2022-03-17 11.11.36.788.png = 10
2022-03-17 11.11.38.487.png = 11
2022-03-17 11.11.40.187.png = 12
2022-03-17 11.11.41.886.png = 13
2022-03-17 11.11.43.585.png = 14
2022-03-17 11.11.45.284.png = 15
2022-03-17 11.11.46.982.png = 16
2022-03-17 11.11.48.676.png = 17
2022-03-17 11.11.50.382.png = 18
2022-03-17 11.11.52.074.png = 19
2022-03-17 11.11.53.779.png = 20
2022-03-17 11.11.55.478.png = 21
2022-03-17 11.11.57.177.png = 22
2022-03-17 11.11.58.876.png = 23
2022-03-17 11.12.00.577.png = 24
2022-03-17 11.12.02.275.png = 25
2022-03-17 11.12.03.976.png = 26
2022-03-17 11.12.05.673.png = 27
2022-03-17 11.12.07.372.png = 28
2022-03-17 11.12.09.071.png = 29
2022-03-17 11.12.10.771.png = 30
2022-03-17 11.12.14.168.png = 31
2022-03-17 11.12.15.877.png = 32
2022-03-17 11.12.17.566.png = 33
2022-03-17 11.12.19.265.png = 34
2022-03-17 11.12.20.970.png = 35
2022-03-17 11.12.22.669.png = 36
2022-03-17 11.12.24.363.png = 37
2022-03-17 11.12.26.061.png = 38
2022-03-17 11.12.27.765.png = 39
2022-03-17 11.12.29.458.png = 40
2022-03-17 11.12.31.165.png = 41
2022-03-17 11.12.32.865.png = 42
2022-03-17 11.12.34.569.png = 43
2022-03-17 11.12.36.255.png = 44
2022-03-17 11.12.37.954.png = 45
```

```
File Edit Format Run Options Window Help
```

```
import os
from os.path import isfile, join
import os.path
path = r"C:\Users\jessb\Documents\Python\corrosion\corrosion-detection-master\data\test"

picturenumber = len(os.listdir(path))
print(picturenumber)

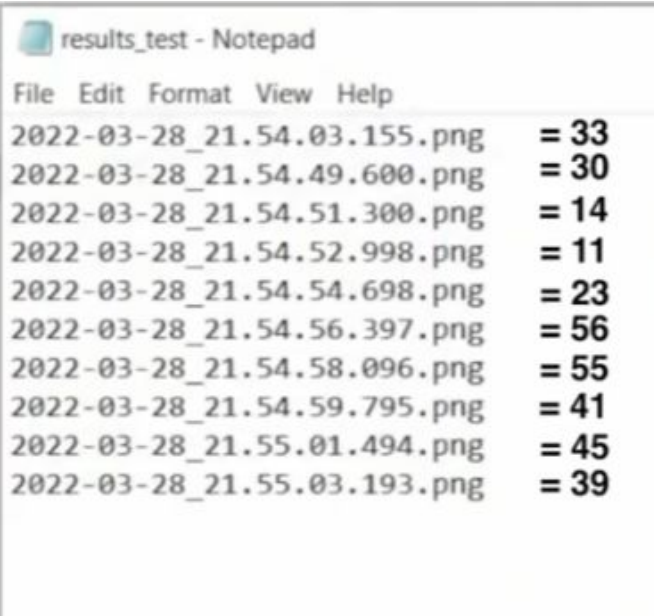
x = picturenumber/64
print(float(x))

gridnumber = 1
y = 1

for dirpath, dirnames, filenames in os.walk(path):
    while gridnumber <= 64:
        for filename in [f for f in filenames][:64]:
            while y <= 2:
                print ("%s = %d" %(filename,gridnumber))
                y +=1
            gridnumber +=1
        y = 1
    gridnumber = 1

quit()
```

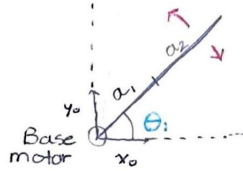
Improved Coordinate Concept



2022-03-28_21.54.03.155.png	= 33
2022-03-28_21.54.49.600.png	= 30
2022-03-28_21.54.51.300.png	= 14
2022-03-28_21.54.52.998.png	= 11
2022-03-28_21.54.54.698.png	= 23
2022-03-28_21.54.56.397.png	= 56
2022-03-28_21.54.58.096.png	= 55
2022-03-28_21.54.59.795.png	= 41
2022-03-28_21.55.01.494.png	= 45
2022-03-28_21.55.03.193.png	= 39

- Values assigned to each picture
- Value is also assigned to a *motor position*
- IK goes back to position with code for rust remover step

Top

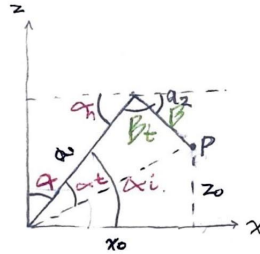
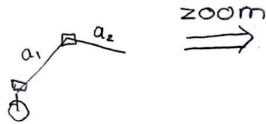


input $\rightarrow x_0, y_0$

$$\text{Base rotation} = \theta_1 = \tan^{-1}(y_0/x_0)$$

if $\theta_1 > 0$, direction = HIGH else, direction = LOW

Side



a_1 = shoulder length

a_2 = elbow length

B = Hypotenuse

$$\textcircled{1} \text{ Hypot} = \sqrt{x_0^2 + z_0^2}$$

$$\alpha_t = \arccos((B^2 + a_1^2 - a_2^2)/2) \cdot B \cdot a_1$$

$$\alpha_i = \alpha_t + \arctan(z_0/x_0)$$

$$\alpha = 90 - \alpha_i$$

$$\beta_t = \arccos((a_2^2 + a_1^2 - B^2)/2) \cdot a_1 \cdot a_2$$

$$\beta = 180 - (\beta_t + (90 - \alpha_i))$$



Language = C++

```
...  
  
#include <Stepper.h>
```

```
int i;  
const int StepX = 2; //elbow joint  
const int DirX = 5;  
const int StepY = 3; //shoulder joint  
const int DirY = 6;  
const int StepZ = 4; //base joint  
const int DirZ = 7;
```

```
float var = 1.8;  
float direction;  
float ShoulderLength = 9.555; //a1  
float ElbowLength = 9.859; //a2  
float Hypot;  
float x0 = 5; //Target end point TEST  
float y0 = 8; //Target end point TEST  
float z0 = 4; //Target end point TEST  
float A, B, C,
```

```
    Theta,  
    Alpha,  
    Alpha_temp,  
    Alpha_i,  
    Beta_temp,  
    Beta;
```

```
//HIGH for clockwise and LOW for anticlockwise  
if(Beta<0) direction = LOW;  
else direction = HIGH;  
digitalWrite(DirX,direction);  
Serial.println("X direction is :");  
Serial.print("direction");
```

```
if(Alpha<0) direction = LOW;  
else direction = HIGH;  
digitalWrite(DirY,direction);  
Serial.println("Y direction is :");  
Serial.print("direction");
```

```
if(Theta>0) direction = LOW;  
else direction = HIGH;  
digitalWrite(DirZ,direction);  
Serial.println("Z direction is :");  
Serial.print("direction");
```

```
//other functions  
serial();  
movement();
```

```
void calculation() {
```

```
    Hypot = sqrt(sq(x0) + sq(z0));  
    A = ElbowLength;  
    B = Hypot;  
    C = ShoulderLength;
```

```
    Theta = atan(y0/x0)* (180 / PI);
```

```
    Alpha_temp = acos((sq(B) + sq(C) - sq(A)) / (2 * B * C)) * (180 / PI);  
    Alpha_i = 90 - Alpha_temp + atan(z0/x0)*(180 / PI);  
    Alpha = 90 - Alpha_i;
```

```
    Beta_temp = acos((sq(C) + sq(A) - sq(B)) / (2 * A * C)) * (180 / PI);  
    Beta = 180 -(Alpha_i + Beta_temp);
```

```
} //end calc
```

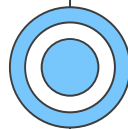
```
void movement(){
```

```
    //Move until target steps  
    for(int x = 0; x<Theta/var ; x++){  
        digitalWrite(StepZ,HIGH);  
        delay(100);  
        digitalWrite(StepZ,LOW);  
    }
```

```
    for(int x = 0; x<Alpha/var ; x++){  
        digitalWrite(StepY,HIGH);  
        delay(100);  
        digitalWrite(StepY,LOW);  
    }
```

```
    for(int x = 0; x<Beta/var ; x++){  
        digitalWrite(StepX,HIGH);  
        delay(100);  
        digitalWrite(StepX,LOW);  
    }
```

```
}
```



No analog pins left on arduino... Needed other solution!

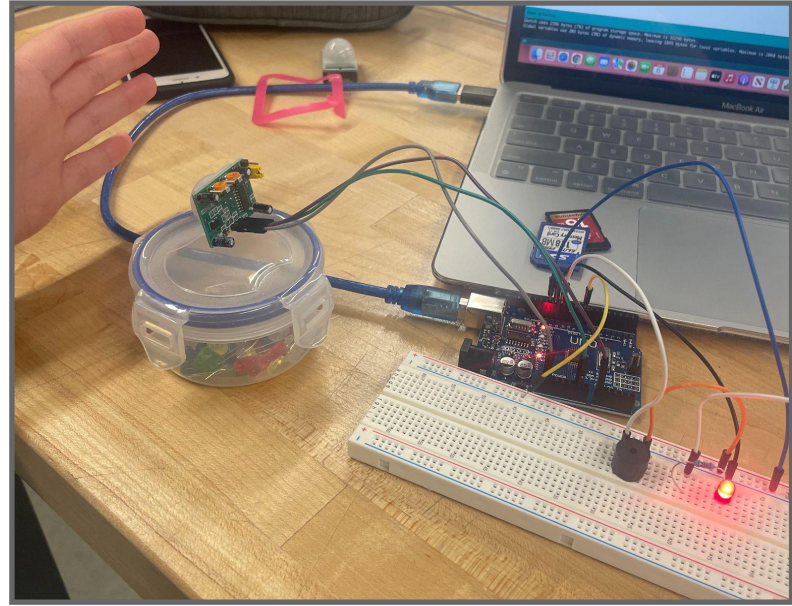
Sensor_Code

```
int buzzer = 9;
int ledPin = 11;           // choose the pin for the LED
int inputPin = 10;         // choose the input pin (for PIR sensor)
int pirState = LOW;        // we start, assuming no motion detected
int val = 0;               // variable for reading the pin status

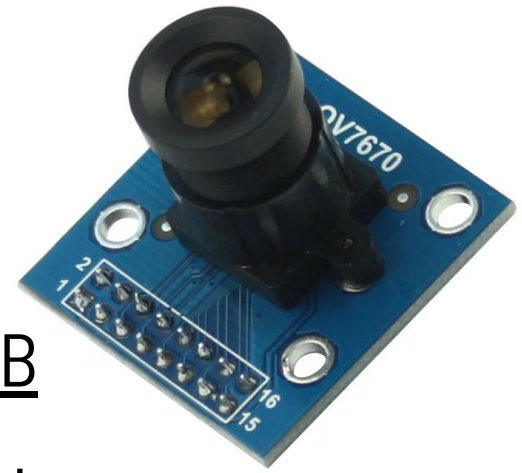
void setup() {
  Serial.begin(9600);
  pinMode(ledPin, OUTPUT); // declare LED as output
  pinMode(inputPin, INPUT); // declare sensor as input
  pinMode(buzzer, OUTPUT);
}

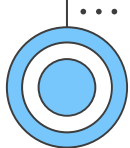
void loop(){
  val = digitalRead(inputPin); // read input value
  if (val == HIGH) {           // check if the input is HIGH
    digitalWrite(ledPin, HIGH); // turn LED ON
    if (pirState == LOW) {
      // We have just turned on
      digitalWrite(buzzer,HIGH);
      delay(100);

      Serial.println("Motion detected!");
      // We only want to print on the output change, not state
      pirState = HIGH;
    }
  } else {
    digitalWrite(ledPin, LOW); // turn LED OFF
    if (pirState == HIGH){
      // we have just turned of
      digitalWrite(buzzer,LOW);
      delay(100);
      Serial.println("Motion ended!");
      // We only want to print on the output change, not state
      pirState = LOW;
    }
  }
}
```

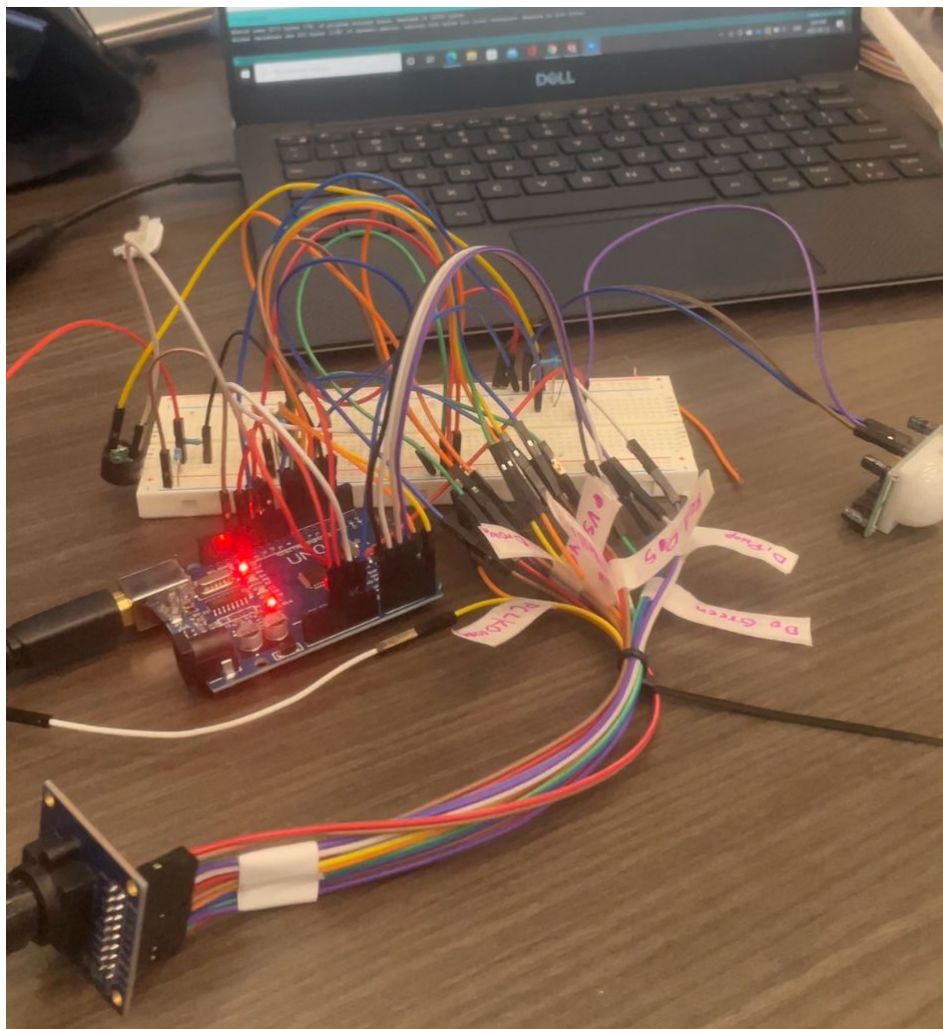


- **OV7670** – 0.3 Megapixels
- VGA sends picture output to USB
- No external *Ram or Fifo* required
- *No Arduino shield* required!
- **Very weak!** 1Mhz capabilities with USB vs
Arduino clock speed of 16Mhz

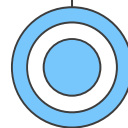




-



...



...