


[Gift Voucher](#)
[Special Offers](#)
[Bookmark](#)
[Contact](#)
[Sitemap](#)

[Home](#)
[Log In](#)
[Account](#)
[Compare](#)
[Basket](#)
[Checkout](#)

All our prices include VAT
we dont add VAT at the checkout

[Home](#) > [Stepper Motor drive from Arduino](#)

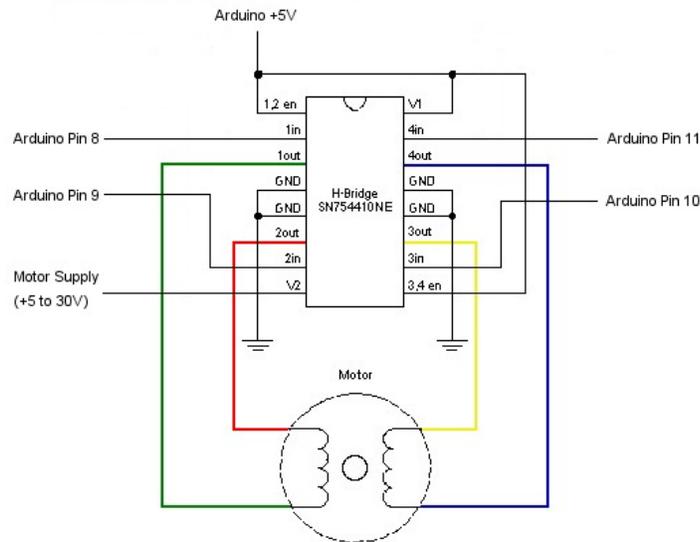
Stepper Motor drive from Arduino

Stepper Motor drive from Arduino

In this tutorial we will show you how to connect a bipolar stepper motor to an Arduino Uno board. The stepper motor we are using is the [Sparkfun Stepper Motor](#) but you can use any other 4-wire bipolar stepper motor.

Because a stepper motor draws a higher current than the Arduino processor can handle we are going to use a Quad half H-Bridge chip to control the stepper motor. The popular [Texas Instruments SN754410](#) chip is ideal for this.

The Arduino Stepper library will work directly with this chip without any code modifications, so it is just a simple matter of wiring it up as per the diagram below.



Bipolar Stepper Motor Driver

Once all wired up, load one of the example stepper motor sketches. The One-Revolution sketch is shown below which turns the stepper motor one revolution in one direction, then one revolution in the other direction.

```

/*
Stepper Motor Control - one revolution

This program drives a unipolar or bipolar stepper motor.
The motor is attached to digital pins 8 - 11 of the Arduino.

The motor should revolve one revolution in one direction, then
one revolution in the other direction.

Created 11 Mar. 2007
Modified 30 Nov. 2009
by Tom Igoe

*/

#include <Stepper.h>

const int stepsPerRevolution = 200; // change this to fit the number of steps per revolution
// for your motor

// initialize the stepper library on pins 8 through 11:
Stepper myStepper(stepsPerRevolution, 8,9,10,11);

void setup() {
  // set the speed at 60 rpm:

```

```
myStepper.setSpeed(60);  
// initialize the serial port:  
Serial.begin(9600);  
}  
  
void loop() {  
  // step one revolution in one direction:  
  Serial.println("clockwise");  
  myStepper.step(stepsPerRevolution);  
  delay(500);  
  
  // step one revolution in the other direction:  
  Serial.println("counterclockwise");  
  myStepper.step(-stepsPerRevolution);  
  delay(500);  
}
```