

# Rear View Camera



By: Group B01A (Alaa, Brandan, Mason, Anujan, and Aleksandar)

# Problem Statement

The client, who has limited mobility and visibility in a wheelchair, wants to be able to see behind her to help with maneuvering around.

# Customer Needs

- ❖ Compatibility with different phones
- ❖ Ability to fit different style wheelchairs
- ❖ Device is simple and user friendly
- ❖ Device is operational at all times

# Benchmarking

- ❖ drawbacks to this solution are it costs \$220 USD and the video feed is hard wired into a monitor whereas our client wants the video feed to be wireless and to connect onto her phone.
- ❖ \$200 CAD, still double our budget. Once again, we need the camera to be wireless.
- ❖ Couldn't find products that work exactly like our idea



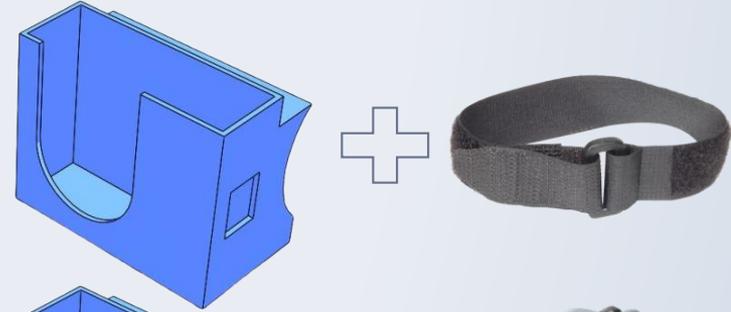
# Decision Matrix

★ 1=bad and 5=good

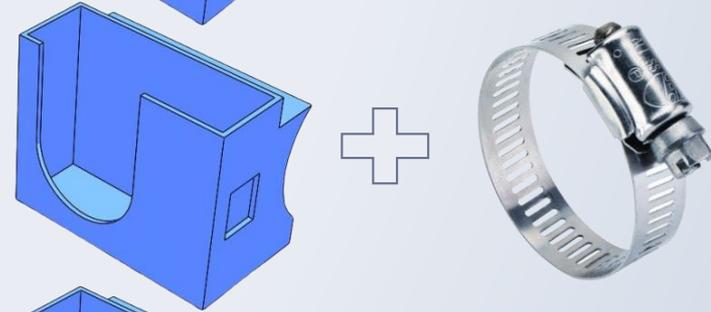
<b>Selection Criteria</b>	<b>Single wide-angle camera</b>	<b>Single pan-tilt-zoom camera</b>	<b>Two side blind-spot cameras</b>
<b>Price</b>	3	1	2
<b>Ease of mounting</b>	3	2	2
<b>Ease of use</b>	4	3	3
<b>Image quality</b>	4	5	3
<b>Total score</b>	<b>14</b>	<b>11</b>	<b>10</b>

# Solution Options (Camera Mount)

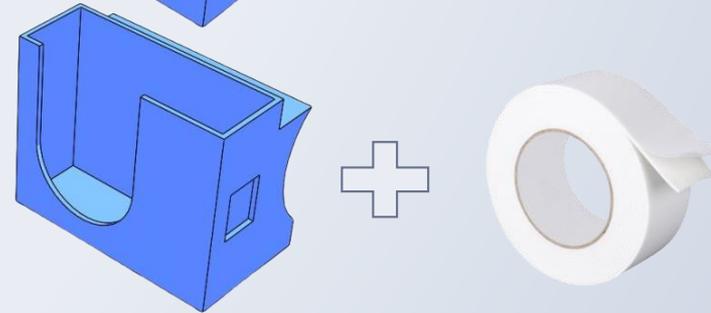
❖ 3D printed case attached with velcro



❖ 3D printed case attached with a hose clamp



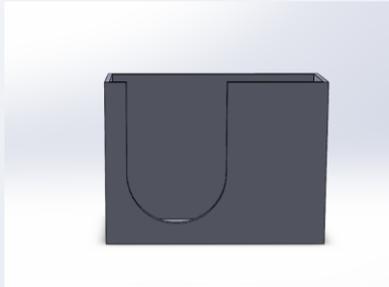
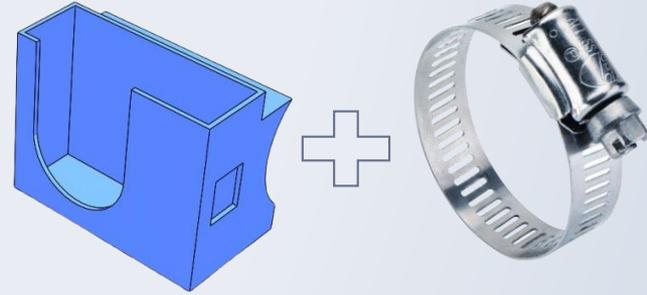
❖ 3D printed case attached using double sided tape



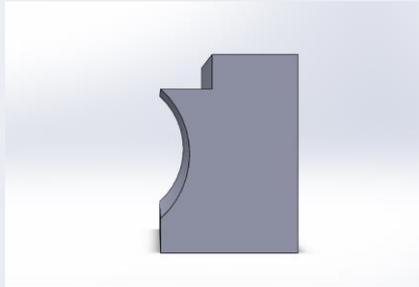
# Chosen Concept (Camera Mount)

❖ 3D printed case attached to the back bar using a hose clamp

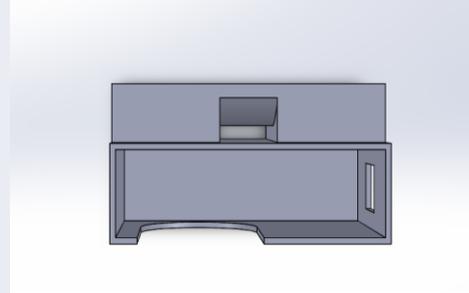
- No interference with client's belongings
- Low risk of breaking apart
- Supports the weight better



**Front View**



**Left View**

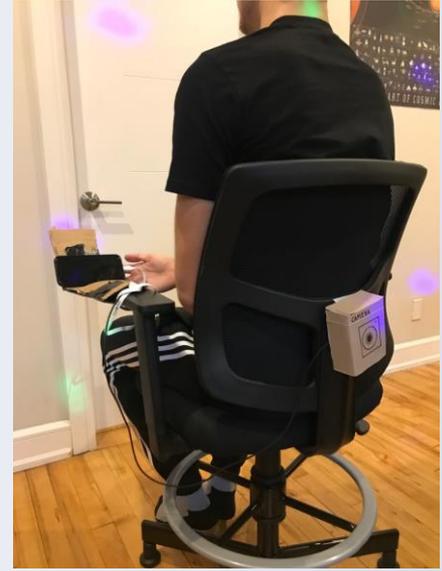
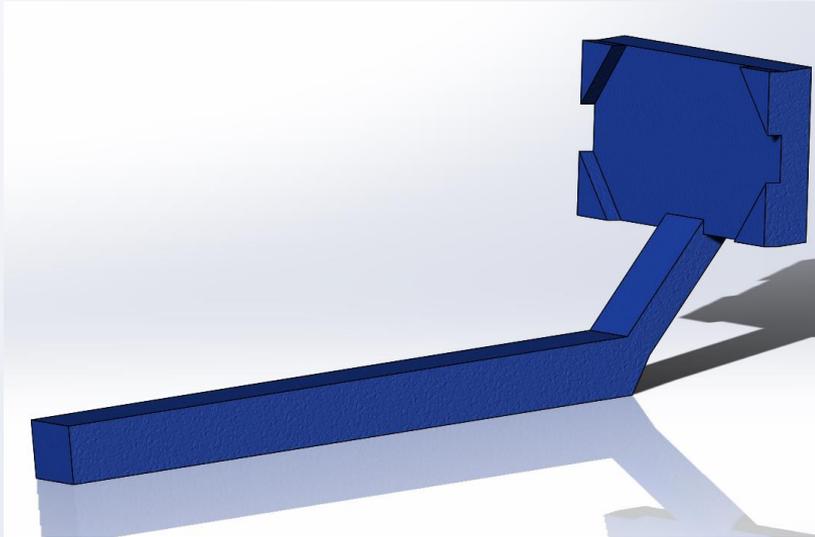


**Top View**



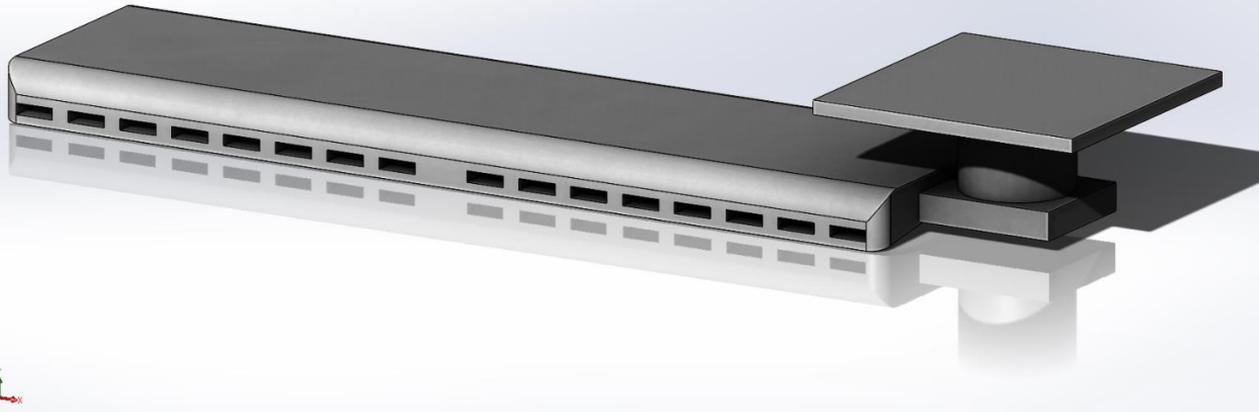
# Prototype I

- Comprehensive Physical
- Low cost, low fidelity

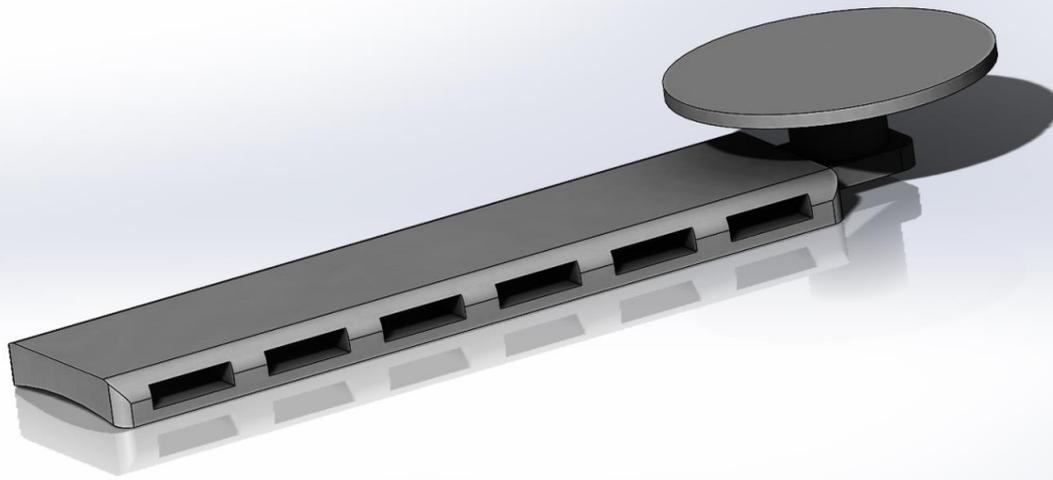


# Prototype II

- Focused Physical
- High fidelity

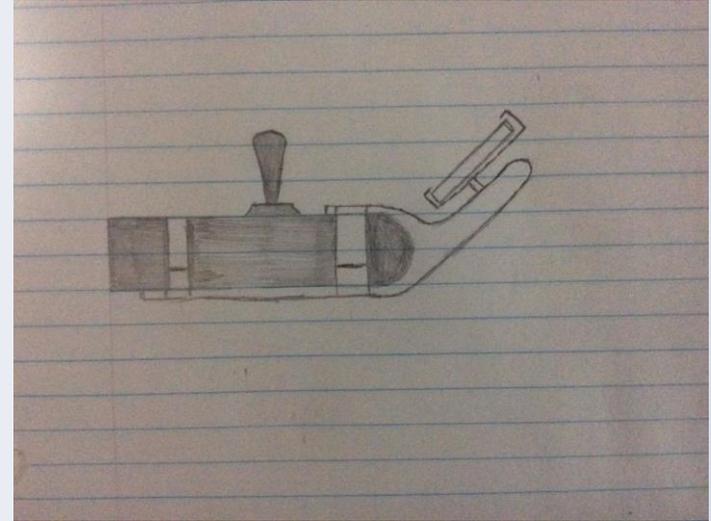


# Prototype III



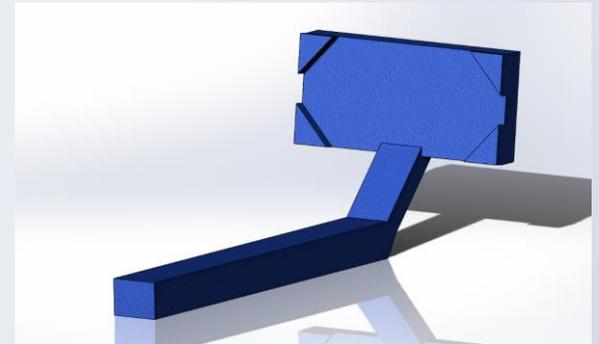
# Client Feedback

- ❖ Our initial plan was to create a mount that would extend past the armrest, being secured with straps.
- ❖ Clients main concern was stability of the mount.
- ❖ Another concern was of how well the phone will be seen for its position on the mount.



# Client Feedback (cont.)

- ❖ With this feedback we decided to go with a more stable design.
- ❖ This Design is more stable by allowing more straps and rests on top of the armrest.
- ❖ However, this did not solve the screen visibility concern.



# Client Feedback (Cont.)

- ❖ Added adjustable phone stand to improve visibility.
- ❖ Concerns on how the camera would be turned on and off.
- ❖ Currently solution: Unplug camera
- ❖ Future solution: Switch added next to mount



# App Software

- Android studio development kit
- Bluestacks
- Java/C++ language



# Feasibility Study

## ❖ Technical:

- Experience in mechanics
- Experience in circuits and software
- Experienced TA and PM

## ❖ Economic:

- Mechanical costs
- Camera costs
- Wiring costs

## ❖ Legal:

- Risk insurance (Unless taken into market production)
- Copyright (Unless taken into market production)

## ❖ Operational:

- Manufacturing
- Assembly

## ❖ Scheduling:

- Weekly deliverables/assignments
- Prototypes
- Design Day (Nov28th)

# Income Statement

Position #	Description	End of the year
10	<b>Revenue</b>	
10.1	Sales (37590 x \$200)	\$7518000
20	<b>Operating Expenses</b>	
20.1	Marketing	\$20000
20.2	Salary	\$30000
20.3	Production Materials	\$4730000
20.4	Depreciation	\$0
20.5	Rent	\$500000
20.6	Total Operating Expenses	\$5280000
	<b>Operating Income (#10.1- #20.6)</b>	<b>\$2238000</b>
30	<b>Net Income</b>	<b>\$2238000</b>

- ❑ Assuming 10% of the 1% population using wheelchairs in Canada purchase the product.
- ❑ Units cost \$125.83 to manufacture and are sold at \$200.

# Plan Of Development

## ❖ Main Focuses:

- Sorting out camera; Costs, shipping, software interface, balance of customer needs, Prototype deadlines
- Starting the manufacturing process for the mechanical parts.

# Lessons learned for the future

- Time management
- Develop an iOS app
- Waterproofing cables/connectors

