Project Deliverable G: prototype #2

By

Carter Yue

Ryan Athauda

John Riccio

Sam Meyer

GNG 1103

Nov 12th, 2023

Department of Engineering

University of Ottawa

Why?	What?	How?
The point of this prototype is to ensure all scripts work, movement is possible, and assets look good	A scene with the tank, our training dummy, our unlucky soldier, and other things.	We are going to determine whether the tank movement is too clunky, if the background needs changing and if anything else needs work.

Client Feedback:

The only feedback we got from the professor for prototype 2 was that our background did need changing. However, other peers recommended we go for a forest-looking background.

General feedback:

The general feedback we gathered from people in the program outlined that our project has the elements of an effective representation of Anti-killer robots. However, our idea may be considered a little too violent.