NiCa Bell

Team A2:

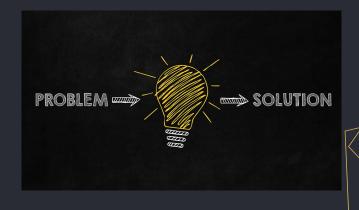
Ayesha Khan, Alessandro Furlano, Ethan Chan, Dieudonne Lomamba and Aunonto Bhuiya 7/12/20

Client Meeting + Customer Needs

Ranked Needs

1: 2 : 3: 4: 5: .					
Rank	Need	Metric	Units		
1	Device is sensitive to sound/voice, but is quiet	8	dB		
1	The device simply notifies the staff - no complicated commands	9, 10	dB, s		
1	The device works independently of external equipment				
1	The device effectively notifies the staff	9, 10	dB, s		
1	The device recognizes the words "hey" and "help"	8	dB		
1	The device can be operated by one person alone				
1	The device has to be plugged into the wall, limits any complications with battery and charging	6	Amps, Volts, Kw		
1	Device needs to be easy to use and multiple different workers come in and out				
2	Device interacts solely with the client and her staff	9	dB		
2	The device is wearable and portable	3,4	mm^3, g		
2	The device uses lights to notify clients	11	cd		
2	Device needs a light so fran can be noticed help is coming	11	cd		
3	The device is small, similar to a tissue box, and fits on a side table.	2	cm^3		
3	Device is hot pink				
4	Device needs to be the size of a tissue box if on a side table, device on wall mount has to be light in weight.	1,2	cm^3, kg		
5	The device can be connected to the internet				

- → Physical disability
- → Difficulty projecting their voice
- → Purely voice activated
- → Low maintenance



Problem Statement

Our client requires a set of devices that can discreetly and effectively communicate with each other, thus, notifying her support staff through voice activation. The device should be low maintenance and function over a variety of distances.

Benchmarking

BoomER Alert Device

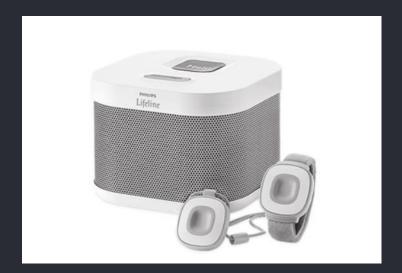
SecurMedic





Benchmarking

Philips HomeSafe



Philips GoSafe



Metrics and Target Specifications

Metrics number	Metric	Unit	Value	
1	Mass (Main device)	Kg	0.25 - 0.50	
2	Volume (Main dev.)	cm^3	65.5	
3	Mass (Support dev.)	g	30 - 50	
4	Volume (Support dev.)	cm^3	4	
5	Cost	CAD \$	100	
6	Power (Main device)	Amps, Volts, Watts	15, 110-120, 1800	
7/\	Power (Support device)	Amps, Volts, Watts	15, 110-120, 5	
8	Sound sensitivity	dB	30	
9	Ind. Sound volume	dB	60	
10	Notification duration	S	30	
	Indicator brightness	cd	110	

Solution Options

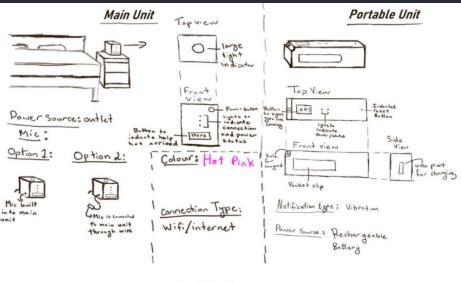


Figure 9: Final Concept 1

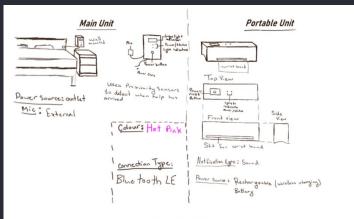
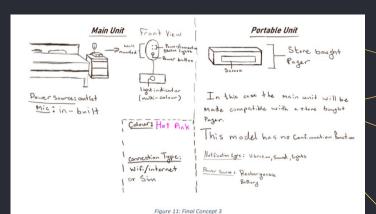


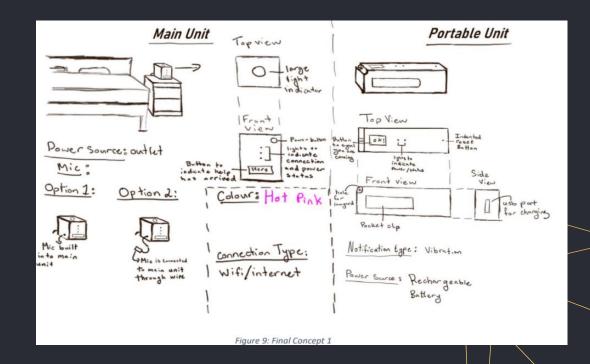
Figure 10: Final Concept 2



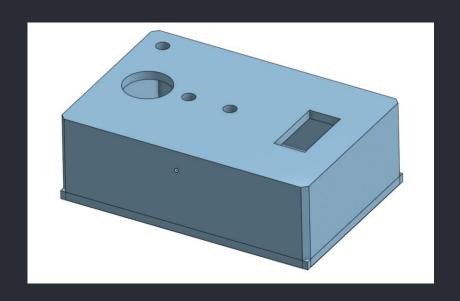
Chosen Concept

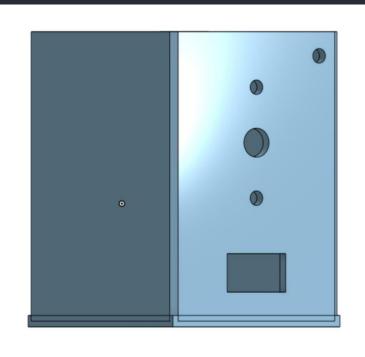
 Offers the most while requiring the user to change the least.

Encompasses all of the clients wishes

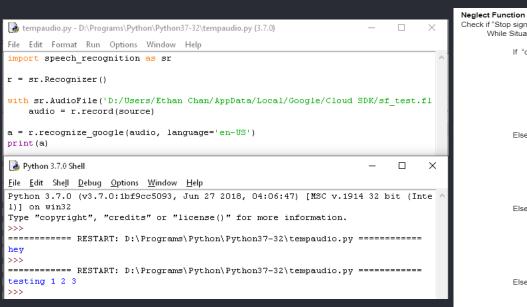


Prototype 1





Prototype 1



```
Call Connection Function
Check if "Stop signal" received:
       While Situation 2 == false
                                                                  Server Function:
                                                                  systemcount = systemcount + 1
              If "ok button" & "Stop signal" == false
                                                                  While systemcount < 3:
                    safecount = safecount + 1
                    audiocount = safecount/3
                                                                          While Flag = False and count < 3:
                    If safecount > 3 and audiocount < 3
                                                                                  Check if connected to portable unit:
                            Increase motor1 by 1 factor
                                                                                         If ves:
                    Flse
                                                                                                 Call Audio function
                            Play sound
                                                                                         If not:
                                                                                                 count = count + 1
              Else if "Stop signal" == false and "ok button" == true
                                                                                                 Flag = False
                    safecount = safecount + 1
                    audiocount = safecount/3
                                                                  Turn large indicator red
                    If safecount > 3 and audiocount < 3
                                                                  Red small indicator beings blinking every 5 seconds
                           Increase motor1 by 1 factor
                    Flse
                                                                  Audio Function:
                           Play sound
                                                                  While Flag1 = False
              Else if "Stop signal" == true and "ok button" == false
                                                                          Check if there is noise:
                    safecount = safecount + 1
                                                                                  If yes:
                    audiocount = safecount/3
                                                                                         Is the noise = "hey" or "help"?
                    If safecount > 3 and audiocount < 3
                           Increase motor1 by 1 factor
                                                                                                 If ves:
                    Else
                                                                                                         Call Server Function
                           Play sound
                                                                                                 If not:
              Else if "ok button" & "Stop signal" == true
                                                                                                         Flag1 = False
```

If not:

Flag1 = False

Stop Motor1, sound and indicator

Call Connection Function

Situation2 = true

Prototype 2

Flag4 = False



```
Portable Unit Code
Main Unit Code
                                                                                                  from gpiozero import Button
                                                                                                  from gpiozero import RGBLED
                                                                                                  from spiozero import LED
                                                                                                  from time import sleep
from gpiozero import Button
                                                                                                  from gpiozero import Motor
from gpiozero import LED
                                                                                                  # Call Connection Function
from gpiozero import RGBLED
                                                                                                  led = RGBLED(red=9, green=10, blue=11)
                                                                                                  led.color = LED(18)
                                                                                                  okBut = Button(4)
hereBut = Button(17)
                                                                                                  motor = Motor(17)
                                                                                                  safecount = 0
powerBut = Button(22)
                                                                                                  audiocount = 0
                                                                                                  situation 1 = 0
resetBut = Button(18)
                                                                                                  situation2 = 0
                                                                                                  situation3 = 0
largeLED = LED(18)
                                                                                                  def connection(self, mainunitconc=None):
                                                                                                   if (mainunitconc == True):
largeLED.red = 1
                                                                                                   # server(True):
Flag4 = False
                                                                                                    else:
Flag3 = False
                                                                                                     connectioncount = 0
                                                                                                    led.red.on()
                                                                                                    sleep(1)
                                                                                                    led.color = (0, 0, 0)
                                                                                                    sleep(1)
                                                                                                    connectioncount += 1
# insert code for server
                                                                                                    if (connectioncount > 180):
# insert code for audio recognition
                                                                                                     motor forward()
                                                                                                     sleep(5)
                                                                                                     motor.backward()
                                                                                                     sleep(5)
def Confirm():
                                                                                                  connection()
  while Flag3 == False:
                                                                                                  def server():
     if recieve is "ok signal":
                                                                                                    situation1 = False
         largeLED.red.on()
                                                                                                    while situation | == False:
                                                                                                     signal = False
         Arrived()
                                                                                                     if (signal == True):
                                                                                                       motor.forward()
     else:
                                                                                                       sleep(5)
                                                                                                       motor.backward()
         Flag3 = False
                                                                                                       sleep(5)
                                                                                                       led.color = (0, 1, 0)
                                                                                                       sleep(1)
                                                                                                       led.color = (0, 0, 0)
                                                                                                       sleep(1)
def Arrived():
                                                                                                       Situation1 = False
  while Flag4 == False:
     if hereBut.is_pressed:
         largeLED.off()
                                                                                                  def confirm():
         signal = str.encode("Stop Signal")
                                                                                                   situation3 == False
                                                                                                    while situation3 == False:
         send(signal)
                                                                                                     if okBut is_pressed:
                                                                                                       oksignal = str.encode("ok signal")
         recognize()
                                                                                                       # send(oksignal)
                                                                                                    else:
      else:
                                                                                                     # neglect()
```

Situation3 = False

Client Feedback

Client Feedback	Improvement	
Vibration needs to be strong enough to wake up staff	Improvement on vibration idea as now having three different levels of vibration	
Potential use of an alarm (sound notification on portable unit) - staff may be sleep	Improvement - the team hadn't considered that the staff may be sleeping	
Option 2 of mic with wire is preferred	Neutral - provided clarification but didn't add to the concept	
Wants a dramatic change in colour when signal is sent and when signal has been confirmed	Improvement - the team didn't specify the difference in colour.	
No flashing lights, not too bright as well as calming colours is preferred	Improvement - this will help ensure that the device doesn't scare Fran	
Vibration can not be strong enough to make the staff uncomfortable and encourage them to remove the portable unit	Improvement - the team didn't consider the staff's mental state.	
Has no difficulty distinguishing colours from each other	Neutral - this provided clarification but did not change the design.	
Side dresser is fairly big, no size constraints.	Neutral - This provided clarification but did not change the design.	
If the main unit is small enough in size, it can be mounted on to the bed, as a solution for the mic.	Important Note - this created a new alternative for the mic option in case an external mic is expensive.	
They suggested that the device be triggered based on noise level in the case that there are troubles distinguishing "hey" and "help" from other noise.	Important Note - the team has been given a new fallback option	

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Final Prototype and Demonstration

Business Model

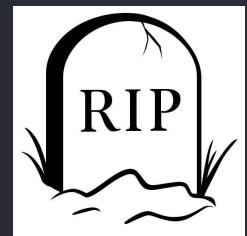


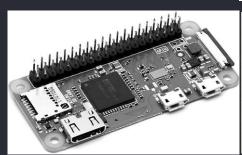
- \$99.99 with a manufacturing cost of ~\$40
- 77,257 long term beds
- All Direct costs

Feasibility



Trials, Tribulations and the Future









Thank You For Your Time

Feel free to contact us if you have any questions.